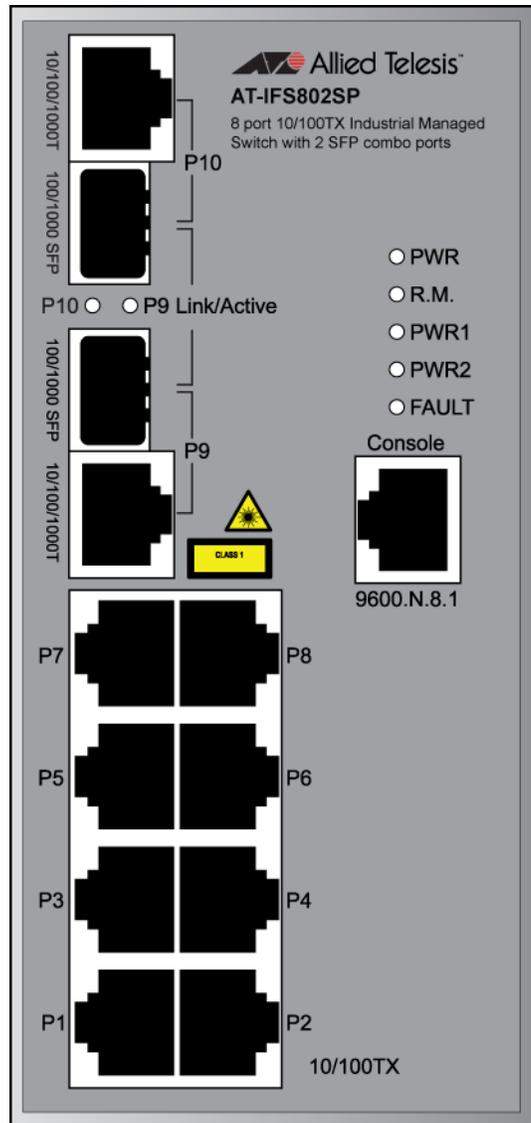


# AT-IFS802SP

8x10/100TX POE Layer 2 Managed Industrial Switch



## AT-IFS802SP Installation and User's Guide

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# Electrical Safety and Emissions Standards

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This product meets the following standards.

## U.S. Federal Communications Commission

### Radiated Energy

Note: This equipment has been tested and found to comply with the limits for a Class A digital device pursuant to Part 15 of FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with this instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

Note: Modifications or changes not expressly approved of by the manufacturer or the FCC, can void your right to operate this equipment.

## Industry Canada

This Class A digital apparatus complies with Canadian ICES-003.

Cet appareil numérique de la classe A est conforme à la norme NMB-003 du Canada.

RFI Emissions      FCC Class A, CE EN61000-4-2, CE EN61000-4-3, CE EN-61000-4-4, CE EN61000-4-5, CE EN61000-4-6, CE EN61000-4-8, CE EN61000-4-11, CE EN61000-4-12, CE EN61000-6-2, CE EN61000-6-4

**Warning:** In a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.

Electrical Safety      UL, cUL, CE/EN60950-1

Stability Testing      IEC60068-2-32 (Free fall), IEC60068-2-27 (Shock), IEC60068-2-6 (Vibration)



# Preface

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This manual is the installation and management guide for the AT-IFS802SP 8x10/100TX POE Layer 2 Managed Industrial Switch. The instructions in this guide explain how to install the switch, start a management session, and use the CLI and web management interfaces.

## Allied Telesis Contact Information

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# Content

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<b>Chapter 1 Introduction.....</b>	<b>6</b>
1.1 Hardware Features .....	6
1.2 Software Features.....	8
1.3 Package Contents.....	9
<b>Chapter 2 Hardware Description.....</b>	<b>10</b>
2.1 Physical Dimension.....	10
2.2 Front Panel.....	10
2.3 Top View .....	11
2.4 LED Indicators .....	12
<b>Chapter 3 Hardware Installation.....</b>	<b>13</b>
3.1 Installation Steps.....	13
3.2 DIN-Rail Mounting.....	14
3.3 Wall Mount Plate Mounting.....	15
3.4 Wiring the Power Inputs.....	16
3.5 Wiring the Fault Alarm Contact.....	17
3.6 Cabling .....	18
<b>Chapter 4 Network Application .....</b>	<b>20</b>
4.1 X-Ring Application.....	20
4.2 Coupling Ring Application .....	21
4.3 Dual Homing Application.....	22
<b>Chapter 5 Console Management.....</b>	<b>23</b>
5.1 Connecting to the Console Port.....	23
5.2 Pin Assignment .....	23
5.3 Login in the Console Interface .....	24
5.4 CLI Management.....	24
5.5 Commands Level.....	25
<b>Chapter 6 Web-Based Management .....</b>	<b>26</b>
6.1 About Web-based Management.....	26
6.2 Preparing for Web Management.....	26
6.3 System Login.....	26
6.4 System Information.....	27
6.5 IP Configuration.....	28
6.6 DHCP Server .....	29
6.6.1 System configuration .....	29
6.6.2 Client Entries.....	30
6.6.3 Port and IP Bindings.....	30
6.7 TFTP .....	31
6.7.1 Update Firmware.....	31
6.7.2 Restore Configuration.....	31
6.7.3 Backup Configuration.....	32
6.8 System Event Log .....	32
6.8.1 Syslog Configuration.....	32
6.8.2 System Event Log—SMTP Configuration .....	33
6.8.3 System Event Log - Event Configuration.....	34

6.9	Fault Relay Alarm.....	36
6.10	SNTP Configuration.....	36
6.11	IP Security.....	39
6.12	User Authentication.....	40
6.13	Port Statistics.....	40
6.14	Port Control.....	41
6.15	Port Trunk.....	42
6.15.1	Aggregator setting.....	42
6.15.2	Aggregator Information.....	44
6.15.3	State Activity.....	47
6.16	Port Mirroring.....	48
6.17	Rate Limiting.....	49
6.18	VLAN configuration.....	50
6.18.1	Port-based VLAN.....	50
6.18.2	802.IQ VLAN.....	52
	802.IQ Configuration.....	53
6.19	Rapid Spanning Tree.....	55
6.19.1	RSTP System Configuration.....	55
6.19.2	Port Configuration.....	56
6.20	SNMP Configuration.....	57
6.20.1	System Configuration.....	57
6.20.2	Trap Configuration.....	58
6.20.3	SNMPV3 Configuration.....	59
6.21	QoS Configuration.....	60
6.21.1	QoS Policy and Priority Type.....	60
6.21.2	Port-based Priority.....	61
6.22	IGMP Configuration.....	62
6.22.3	COS Configuration.....	62
6.22.4	TOS Configuration.....	62
6.23	X-Ring.....	63
6.24	LLDP Configuration.....	65
6.25	Security—802.IX/Radius Configuration.....	65
6.25.1	System Configuration.....	65
6.25.2	Port Configuration.....	66
6.25.3	Misc Configuration.....	67
6.26	MAC Address Table.....	67
6.26.1	Static MAC Address.....	67
6.26.2	MAC Filtering.....	68
6.26.3	All MAC Addresses.....	69
6.26.4	MAC Address Table—Multicast Filtering.....	69
6.27	Factory Default.....	71
6.28	Save Configuration.....	71
6.29	System Reboot.....	71
	<b>Troubles shooting.....</b>	<b>72</b>
	<b>Appendix A—RJ-45 Pin Assignment.....</b>	<b>73</b>
	<b>Appendix B—Command Sets.....</b>	<b>76</b>
	System Commands Set.....	76
	Port Commands Set.....	78
	Trunk Commands Set.....	80

---

VLAN Commands Set.....	81
Spanning Tree Commands Set .....	83
Commands Set.....	85
SystemLog, SMTP and Event Commands Set.....	94
SNTP Commands Set.....	96
X-ring Commands Set.....	97

# Chapter 1 Introduction

The 8 10/100TX + 2 10/100/1000T/SFP Combo with X-Ring L2 Managed Industrial Switch is a cost-effective solution and meets the high reliability requirements demanded by industrial applications. The 8 10/100TX + 2 10/100/1000T/SFP Combo with X-Ring L2 Managed Industrial Switch can be easily managed through the Web GUI. Using fiber port can extend the connection distance that increases the network elasticity and performance. It also provides the X-Ring function that can prevent the network connection failure.

## 1.1 Hardware Features

Standard	IEEE 802.3 10Base-T Ethernet IEEE 802.3u 100Base-TX IEEE802.3ab 1000Base-T IEEE802.3z Gigabit fiber IEEE802.3x Flow Control and Back Pressure IEEE802.3ad Port trunk with LACP IEEE802.1d Spanning Tree/ IEEE802.1w Rapid Spanning Tree IEEE802.1p Class of Service IEEE802.1Q VLAN Tag IEEE 802.1x User Authentication (Radius) IEEE802.1ab LLDP
Switch Architecture	Back-plane (Switching Fabric): 5.6Gbps Packet throughput ability(Full-Duplex): 8.3Mpps @64bytes
Transfer Rate	14,880pps for Ethernet port 148,800pps for Fast Ethernet port 1,488,000pps for Gigabit Fiber Ethernet port
Packet Buffer	1Mbits
MAC Address	8K MAC address table
Flash ROM	4Mbytes
DRAM	32Mbytes
Connector	10/100TX: 8 x RJ-45 10/100/1000T/ SFP Combo: 2 x RJ-45 + 2 x 100/1000 SFP sockets RS-232 connector: RJ-45 type

Network Cable	10Base-T: 2-pair UTP/STP Cat. 3, 4, 5/ 5E cable EIA/TIA-568 100-ohm (100m) 100Base-TX: 2-pair UTP/STP Cat. 5/ 5E cable EIA/TIA-568 100-ohm (100m) 1000Base-TX: 2-pair UTP/STP Cat. 5/ 5E cable EIA/TIA-568 100-ohm (100m)
Optical Fiber	Multi-mode: 50/125um~62.5/125um Single mode: 9/125um Available distance: 2km (Multi-mode)/30km (Single-mode) Wavelength: 1310nm (Multi-mode/Single -mode)
Protocol	CSMA/CD
LED	Per unit: Power (Green), Power 1 (Green), Power 2 (Green), Fault (Red), Master (Green) 8 10/100TX : Link/Activity (Green), Full duplex/Collision (Amber) Gigabit Copper: Link/Activity (Green), Speed (1000Mbps Green) SFP: Link/Activity (Green)
Power Supply	DC 12 ~ 48V (Source Input should be lower than 240W), Redundant power with polarity reverse protect function and removable terminal block
Power	8.064Watts
Consumption	
Operating Humidity	5% to 95% (Non-condensing)
Operating Temperature	Standard: -10oC ~ 60oC Wide Operating Temperature: -40oC ~ 75oC
Storage Temperature	-40oC ~ 85oC
Case Dimension	IP-30, 72mm (W) x 105mm (D) x 152mm (H)
Fan Number	0
Installation	DIN rail and wall mount ear
EMI	FCC Class A, CE EN61000-4-2 (ESD), CE EN61000-4-3 (RS), CE EN-61000-4-4 (EFT), CE EN61000-4-5 (Surge), CE EN61000-4-6 (CS), CE EN61000-4-8, CE EN61000-4-11, CE EN61000-4-12, CE EN61000-6-2, CE EN61000-6-4
Safety	UL, cUL, CE/EN60950-1
Stability Testing	IEC60068-2-32 (Free fall), IEC60068-2-27 (Shock), IEC60068-2-6 (Vibration)

## 1.2 Software Features

Management	SNMP v1 v2c, v3/ Web/Telnet/CLI/NS-View
SNMP MIB	RFC 1215 Trap, RFC 1213 MIBII, RFC 1157 SNMP MIB, RFC 1493 Bridge MIB, RFC 2674 VLAN MIB, RFC 1643 , RFC 1757, RSTP MIB, Private MIB, LLDP MIB
VLAN	Port Based VLAN IEEE 802.1Q Tag VLAN (256 entries)/VLAN ID (Up to 4K, VLAN ID can be assigned from 1 to 4096.) GVRP (256 Groups)
Port Trunk with LACP	LACP Port Trunk: 4 Trunk groups/Maximum 4 trunk members
LLDP	Supports LLDP allowing switch to advertise its identification and capability on the LAN
Spanning tree	IEEE802.1d spanning tree IEEE802.1w rapid spanning tree.
X-Ring	Supports X-ring, Dual Homing and Couple Ring Topology Provides redundant backup feature and the recovery time below 20ms
Class of Service	Supports IEEE802.1p class of service, per port provides 4 priority queues
Port Security	Supports 100 entries of MAC address for static MAC and another 100 for MAC filter
Port Mirror	Supports 3 mirroring types:“RX, TX and Both packet”.
IGMP	Supports IGMP snooping v1,v2, 256 multicast groups and IGMP query
IP Security	Supports 10 IP addresses that have permission to access the switch management and to prevent unauthorized intruder.
Login Security	Supports IEEE802.1X Authentication/RADIUS
Bandwidth Control	Supports ingress packet filter and egress packet limit The egress rate control supports all of packet type and the limit rates are 100K~250Mbps Ingress filter packet type combination rules are Broadcast/Multicast/Unknown Unicast packet, Broadcast/Multicast packet, Broadcast packet only and all of packet.The packet filter rate can be set from 100k to 250Mbps
Flow Control	Supports Flow Control for Full-duplex and Back Pressure for Half-duplex
System Log	Supports System log record and remote system log server
SMTP	Supports SMTP Server and 6 e-mail accounts for receiving event alert

Relay Alarm	Provides one relay output for port breakdown, power fail Alarm Relay current carry ability: 1A @ DC24V
SNMP Trap	Up to 3 Trap stations Cold start, Port link up, Port link down, Authentication Failure, Private Trap for power status, Port Alarm configuration, Fault alarm, X-Ring topology change
DHCP	Provides DHCP Client/ DHCP Server functions
DNS	Provides DNS client feature and supports Primary and Secondary DNS server
SNTP	Supports SNTP to synchronize system clock in Internet
Firmware Update	Supports TFTP firmware update, TFTP backup and restore.
Configuration Upload/ Download	Supports binary format file for configuration backup and restore
ifAlias	Each port allows importing 128bits of alphabetic string of word on SNMP and CLI interface

### 1.3 Package Contents

Please refer to the package content list below to verify them against the checklist.

- 8 10/100TX + 2 10/100/1000T/SFP Combo with X-Ring L2 Managed Industrial Switch x 1
- Pluggable Terminal Block x 1
- Mounting plate x 2
- RJ-45 to DB9-Female cable x 1

Compare the contents of the industrial switch with the standard checklist above. If any item is damaged or missing, please contact the local dealer for service.

## Chapter 2 Hardware Description

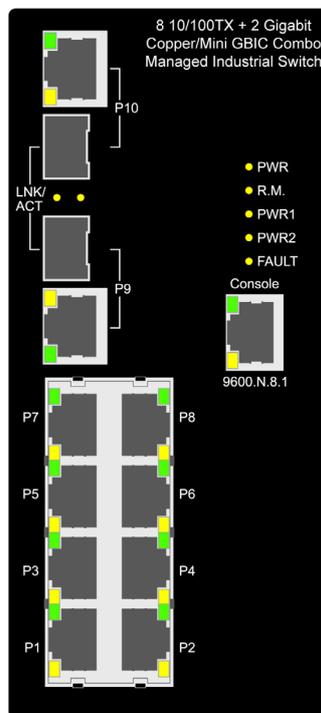
In this paragraph, it will describe the Industrial switch's hardware spec, port, cabling information, and wiring installation.

### 2.1 Physical Dimension

8 10/100TX + 2 10/100/1000T/SFP Combo with X-Ring L2 Managed Industrial Switch dimension (W x D x H) are **72mm x 105mm x 152mm**.

### 2.2 Front Panel

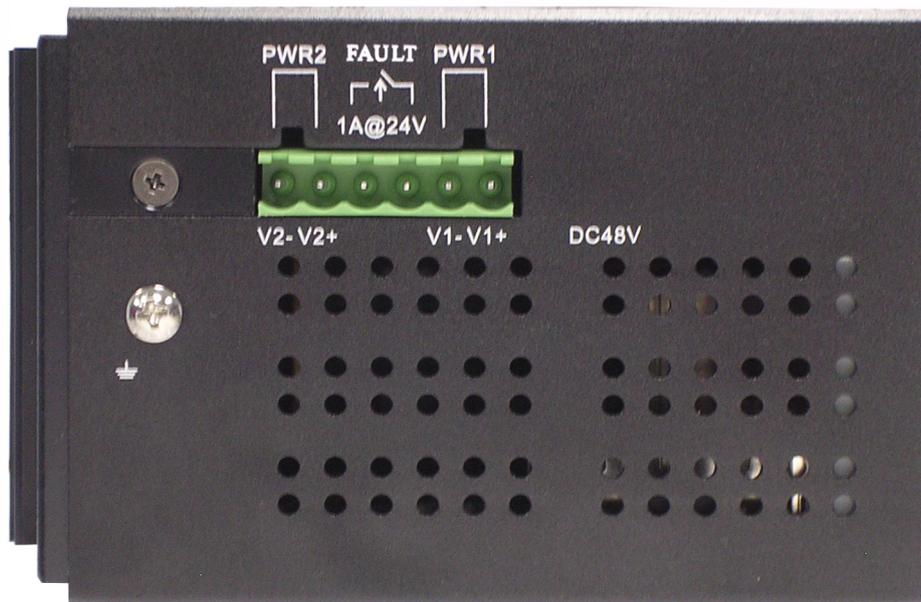
The Front Panel of the 8 10/100TX + 2 10/100/1000T/SFP Combo with X-Ring L2 Managed Industrial Switch is shown as below:



Front Panel of the industrial switch

## 2.3 Top View

The top panel of the 8 10/100TX + 2 10/100/1000T/SFP Combo with X-Ring L2 Managed Industrial Switch has one terminal block connector of two DC power inputs and one fault alarm.



Top Panel of the industrial switch

## 2.4 LED Indicators

The diagnostic LEDs that provide real-time information of system and optional status are located on the front panel of the industrial switch. The following table provides the description of the LED status and their meanings for the switch.

LED	Color	Status	Meaning
PWR	Green	On	The switch unit is power on
		Off	No power
R.M.	Green	On	The industrial switch is the master of X-Ring group
		Off	The industrial switch is not a ring master in X-Ring group
PWR1	Green	On	Power 1 is active
		Off	Power 1 is inactive
PWR2	Green	On	Power 2 is active
		Off	Power 2 is inactive
FAULT	Red	On	Power or port failure
		Off	No failure
P9, P10 (RJ-45)	Green (Upper LED)	On	A network device is detected.
		Blinking	The port is transmitting or receiving packets from the TX device.
		Off	No device attached
	Green (Lower LED)	On	1000M
Off		10/100M	
Link/Active (P9, P10 SFP)	Green	On	The SFP port is linking
		Blinks	The port is transmitting or receiving packets from the TX device.
		Off	No device attached
P1 ~ P8	Green	On	A network device is detected.
		Blinking	The port is transmitting or receiving packets from the TX device.
		Off	No device attached
	Amber	On	The port is operating in full-duplex mode.
		Blinking	Collision of Packets occurs.
Off		The port is in half-duplex mode or no device is attached.	

## Chapter 3 Hardware Installation

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In this paragraph, we will describe how to install the 8 10/100TX + 2 10/100/1000T/SFP Combo with X-Ring L2 Managed Industrial Switch and the installation points attended to it.

### 3.1 Installation Steps

1. Unpack the Industrial switch
2. Check if the DIN-Rail is screwed on the Industrial switch or not. If the DIN-Rail is not screwed on the Industrial switch, please refer to DIN-Rail Mounting section for DIN-Rail installation. If users want to wall mount the Industrial switch, please refer to Wall Mount Plate Mounting section for wall mount plate installation.
3. To hang the Industrial switch on the DIN-Rail track or wall.
4. Power on the Industrial switch. Please refer to the Wiring the Power Inputs section for knowing the information about how to wire the power. The power LED on the Industrial switch will light up. Please refer to the LED Indicators section for indication of LED lights.
5. Prepare the twisted-pair, straight through Category 5 cable for Ethernet connection.
6. Insert one side of RJ-45 cable (category 5) into the Industrial switch Ethernet port (RJ-45 port) and another side of RJ-45 cable (category 5) to the network device's Ethernet port (RJ-45 port), ex: Switch PC or Server. The UTP port (RJ-45) LED on the Industrial switch will light up when the cable is connected with the network device. Please refer to the LED Indicators section for LED light indication.

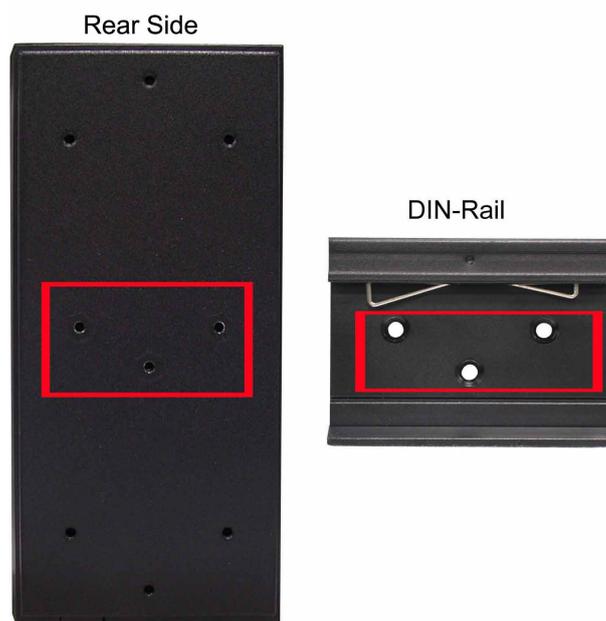
[note]

Make sure that the connected network devices support MDI/MDI-X. If it does not support, use the crossover category-5 cable.

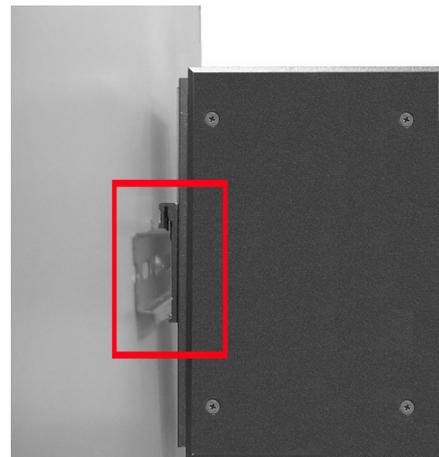
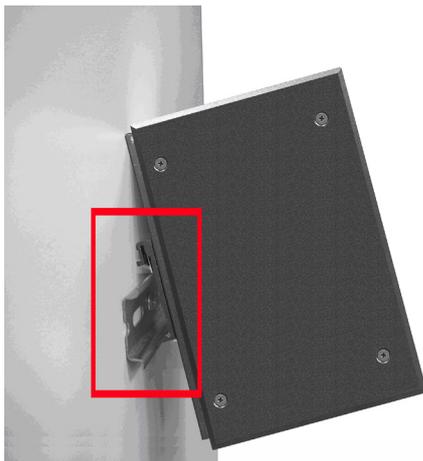
7. When all connections are set and LED lights all show in normal, the installation is complete.

## 3.2 DIN-Rail Mounting

The DIN-Rail is screwed on the industrial switch when out of factory. If the DIN-Rail is not screwed on the industrial switch, please see the following pictures to screw the DIN-Rail on the switch. Follow the steps below to hang the industrial switch.



1. First, insert the top of DIN-Rail into the track.
2. Then, lightly push the DIN-Rail into the track.

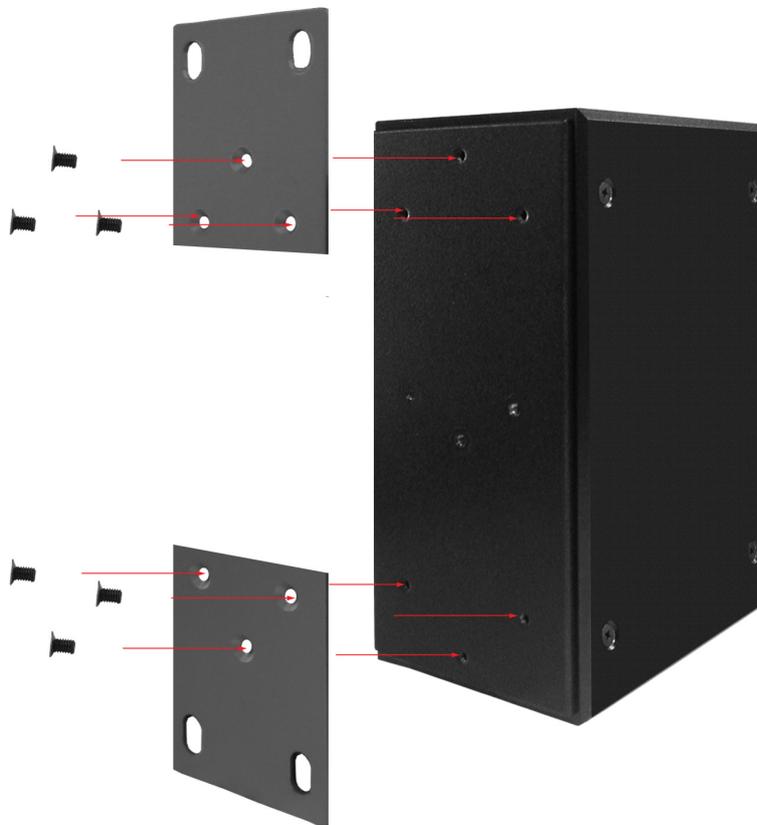


3. Check if the DIN-Rail is tightened on the track or not.
4. To remove the industrial switch from the track, reverse above steps.

### 3.3 Wall Mount Plate Mounting

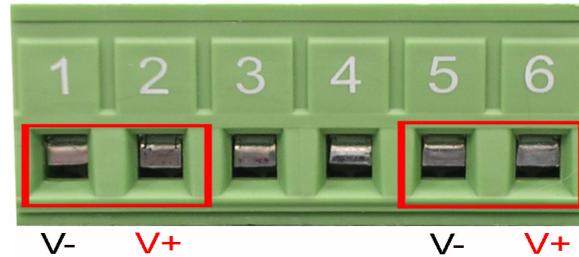
Follow the steps below to mount the industrial switch with wall mount plate.

1. Remove the DIN-Rail from the industrial switch; loose the screws to remove the DIN-Rail.
2. Place the wall mount plate on the rear panel of the industrial switch.
3. Use the screws to screw the wall mount plate on the industrial switch.
4. Use the hook holes at the corners of the wall mount plate to hang the industrial switch on the wall.
5. To remove the wall mount plate, reverse the above steps.



### 3.4 Wiring the Power Inputs

Please follow the steps below to insert the power wire.



1. Insert AC or DC power wires into the contacts 1 and 2 for power 1, or 5 and 6 for power.



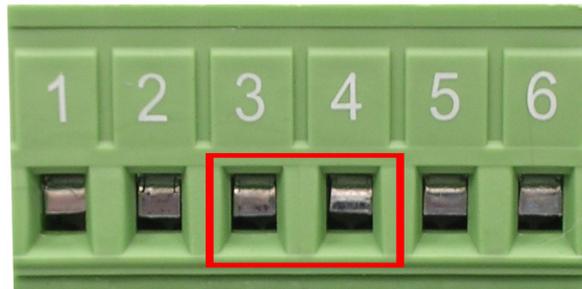
2. Tighten the wire-clamp screws for preventing the wires from loosening.

[note]

The wire gauge for the terminal block should be in the range between 12 ~ 24 AWG.

### 3.5 Wiring the Fault Alarm Contact

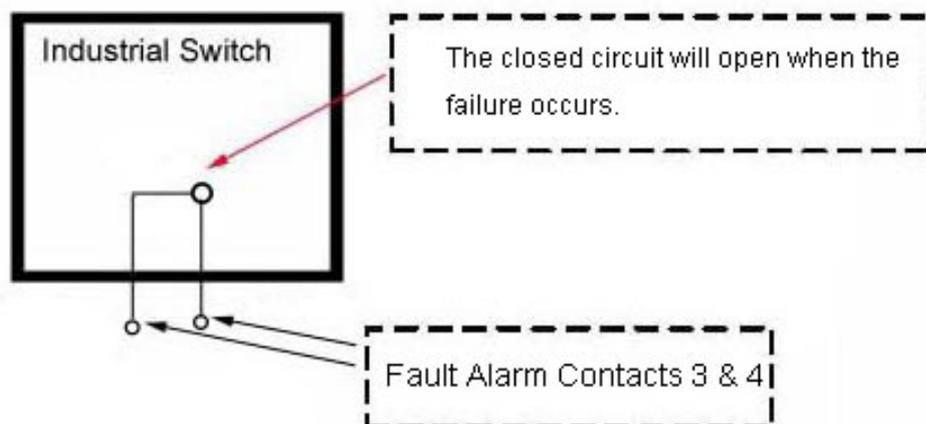
The fault alarm contacts are in the middle of the terminal block connector as the picture shows below. Inserting the wires, the switch will detect the fault status of the power failure, or port link failure (available for managed model) and then forms an open circuit. The following illustration shows an application example for wiring the fault alarm contacts



Insert the wires into the fault alarm contacts

[note]

The wire gauge for the terminal block should be in the range between 12 ~ 24 AWG.



### 3.6 Cabling

- Use four twisted-pair, Category 5e or above cabling for RJ-45 port connection. The cable between the switch and the link partner (switch, hub, workstation, etc.) must be less than 100 meters (328 ft.) long.
- Fiber segment using **single-mode** connector type must use 9/125  $\mu\text{m}$  single-mode fiber cable. User can connect two devices in the distance up to **30km**.
- Fiber segment using **multi-mode** connector type must use 50 or 62.5/125  $\mu\text{m}$  multi-mode fiber cable. User can connect two devices up to **2km** distances.
- **Gigabit Copper/SFP (SFP) combo port:**

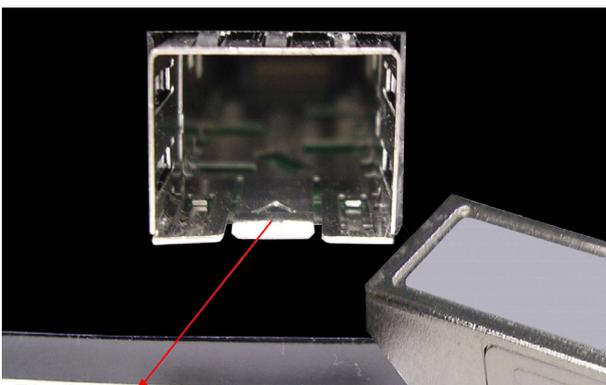
The Industrial switch has the auto-detected Giga port—Gigabit Copper/SFP combo ports. The Gigabit Copper (10/100/1000T) ports should use Category 5e or above UTP/STP cable for the connection up to 1000Mbps. The small form-factor pluggable (SFP) is a compact optical transceiver used in optical communications for both telecommunication and data communications. The SFP slots supporting dual mode can switch the connection speed between 100 and 1000Mbps. They are used for connecting to the network segment with single or multi-mode fiber. You can choose the appropriate SFP transceiver to plug into the slots. Then use proper multi-mode or single-mode fiber according to the transceiver. With fiber optic, it transmits at speed up to 1000 Mbps and you can prevent noise interference from the system.

[note]

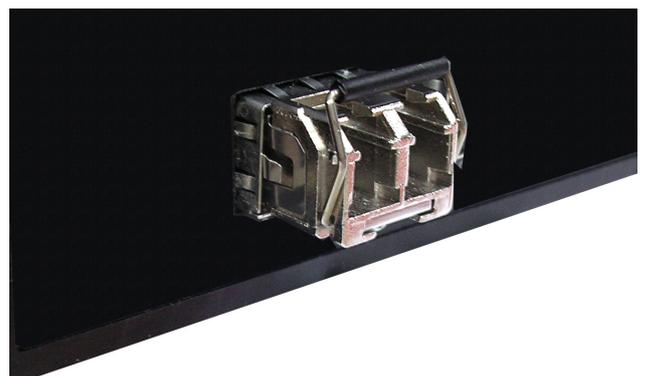
The SFP/Copper Combo port can't both work at the same time. The SFP port has the higher priority than copper port; if you insert the **1000M** SFP transceiver (which has connected to the remote device via fiber cable) into the SFP port, the connection of the accompanying copper port will link down. If you insert the **100M** SFP transceiver into the SFP port even without a fiber connection to the remote, the connection of the accompanying copper port will link down immediately.

To connect the transceiver and LC cable, please follow the steps shown below:

First, insert the transceiver into the SFP module. Notice that the triangle mark is the bottom of the module.

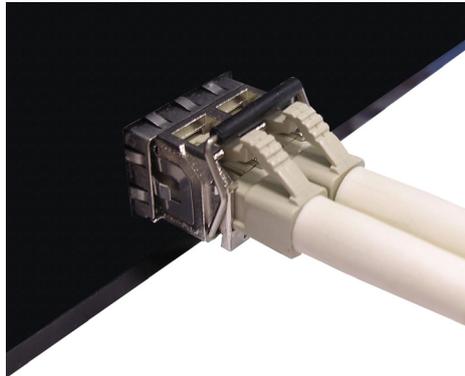


Transceiver to the SFP module



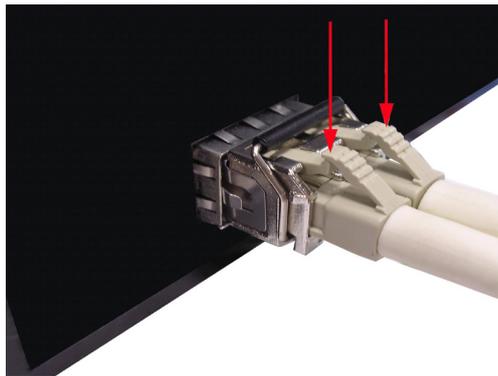
Transceiver Inserted

Second, insert the fiber cable of LC connector into the transceiver.



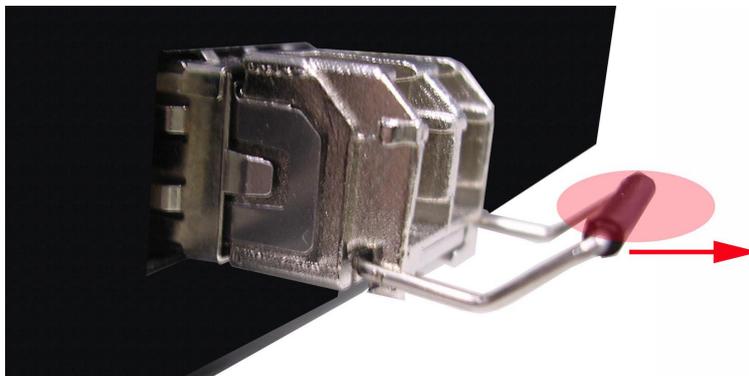
LC connector to the transceiver

To remove the LC connector from the transceiver, please follow the steps shown below:  
First, press the upper side of the LC connector to release from the transceiver and pull it out.



Remove LC connector

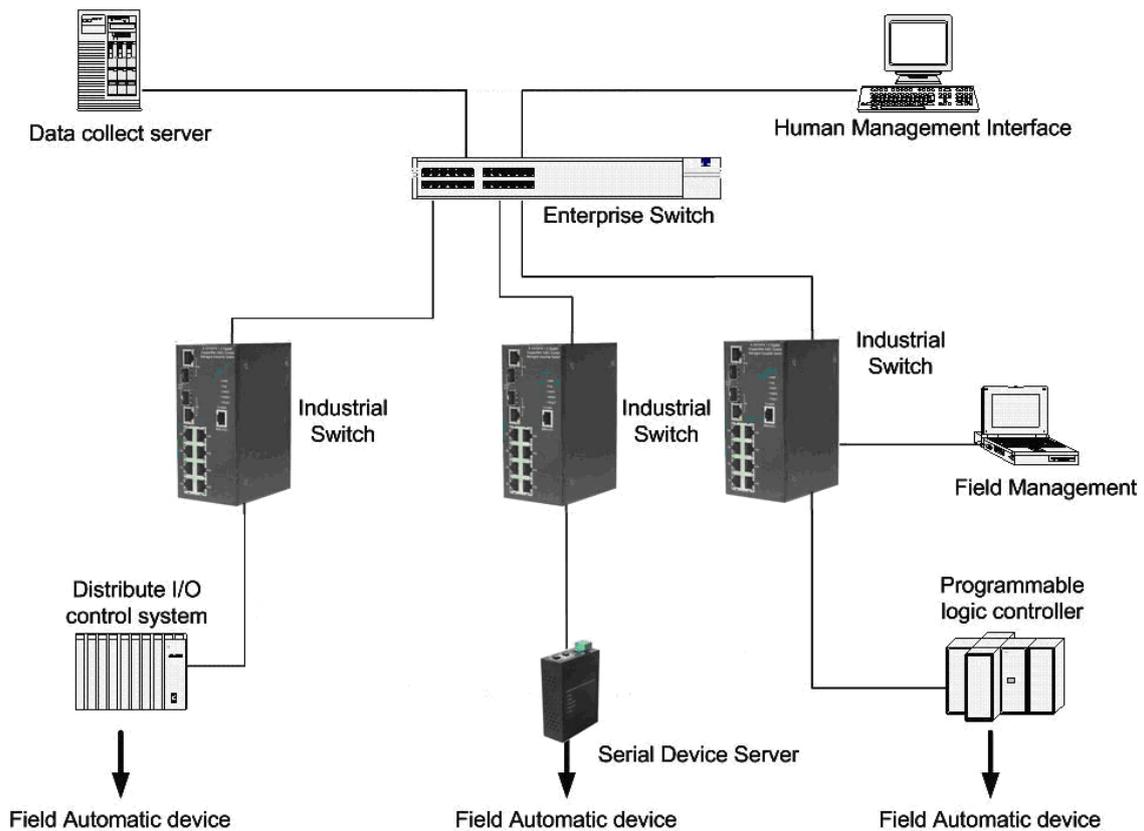
Second, push down the metal loop and pull the transceiver out by the plastic handle.



Pull out from the transceiver

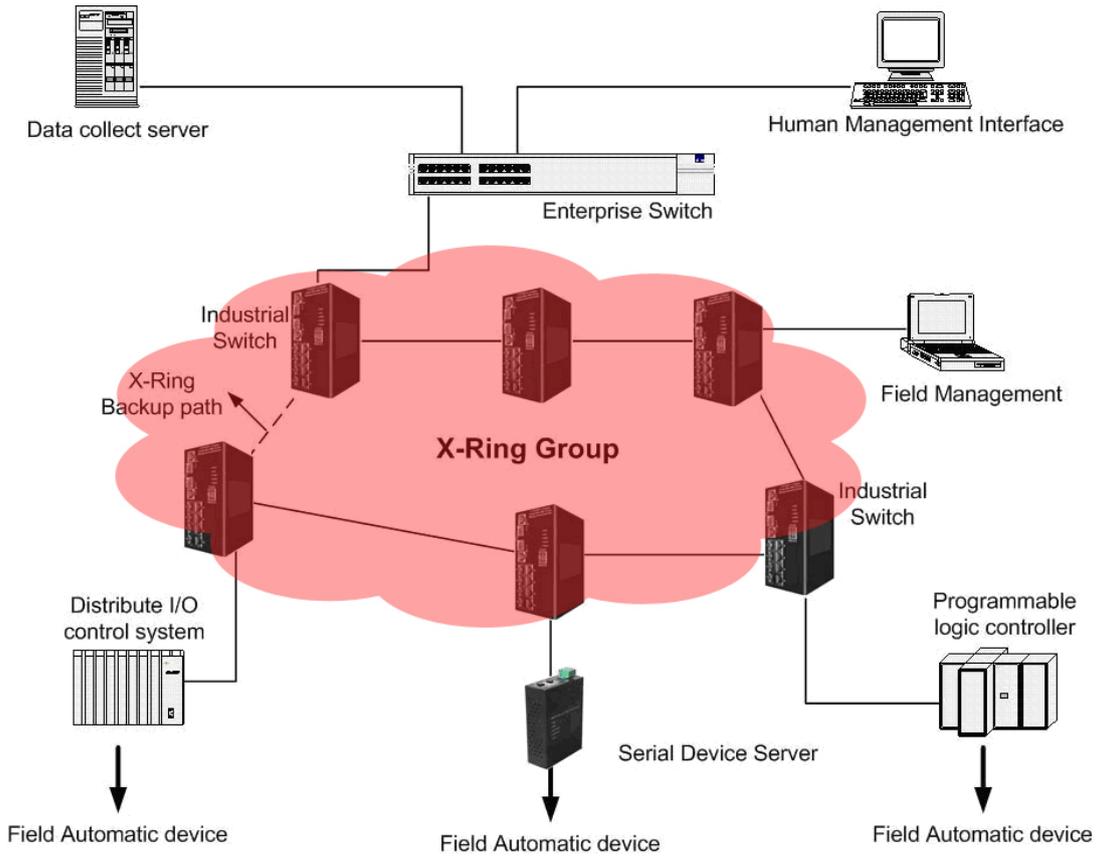
## Chapter 4 Network Application

This chapter provides some sample applications to help user to have more actual idea of industrial switch function application. A sample application of the industrial switch is shown as below:



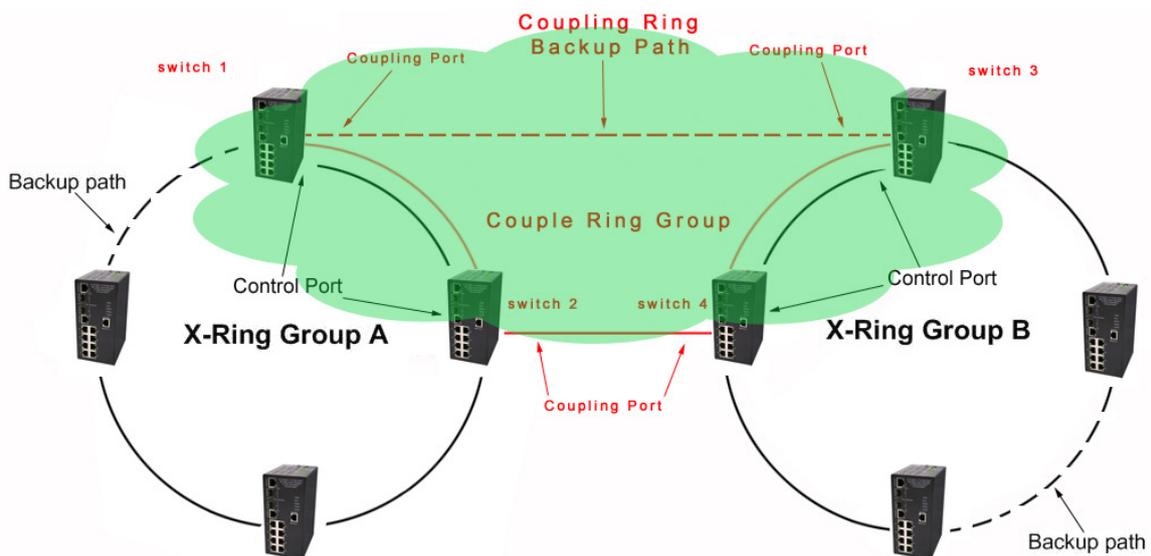
### 4.1 X-Ring Application

The industrial switch supports the X-Ring protocol that can help the network system to recovery from network connection failure within 20ms or less, and make the network system more reliable. The X-Ring algorithm is similar to spanning tree protocol (STP) algorithm but its recovery time is faster than STP. The following figure is a sample X-Ring application.



## 4.2 Coupling Ring Application

In the network, it may have more than one X-Ring group. By using the coupling ring function, it can connect each X-Ring for the redundant backup. It can ensure the transmissions between two ring groups not to fail. The following figure is a sample of coupling ring application. The couple ring consists of four switches—switch 1 ~ switch 4—which are connected to each other via the paths in red. Please note that the **Coupling Ring Backup Path** between switch 1 and switch 3 is blocked; it will work only when the path between switch 2 and switch 4 is broken or disconnected.

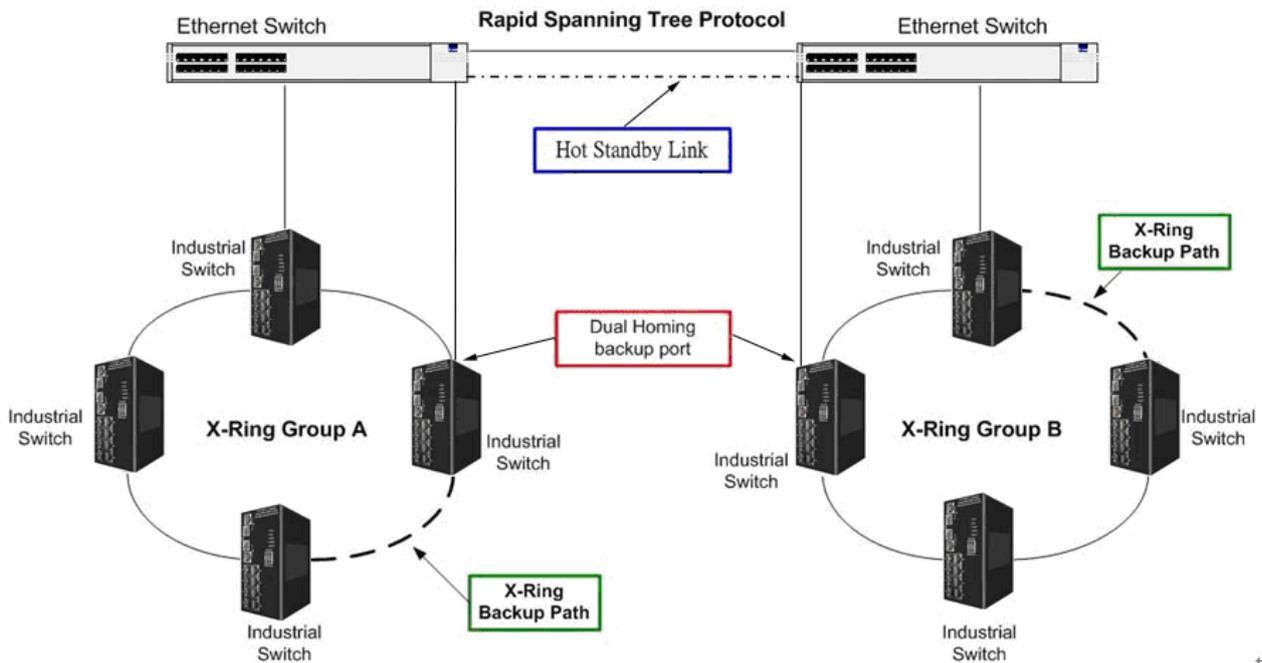


### 4.3 Dual Homing Application

Dual Homing function is to prevent the connection lose from between X-Ring group and upper level/core switch. Assign two ports to be the Dual Homing port that is backup port in the X-Ring group. The Dual Homing function only works when the X-Ring function is active. Each X-Ring group only has one Dual Homing port.

[note]

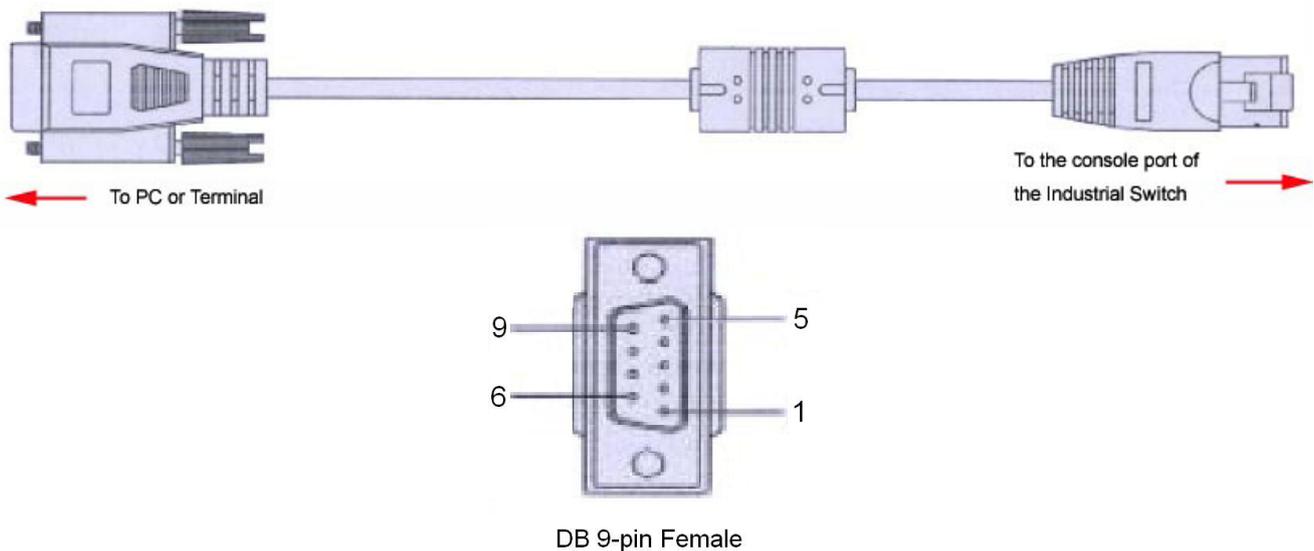
In Dual Homing application architecture, the upper level switches need to enable the Rapid Spanning Tree Protocol.



## Chapter 5 Console Management

### 5.1 Connecting to the Console Port

The supplied cable which one end is RS-232 connector and the other end is RJ-45 connector. Attach the end of RS-232 connector to PC or terminal and the other end of RJ-45 connector to the console port of the switch. The connected terminal or PC must support the terminal emulation program.



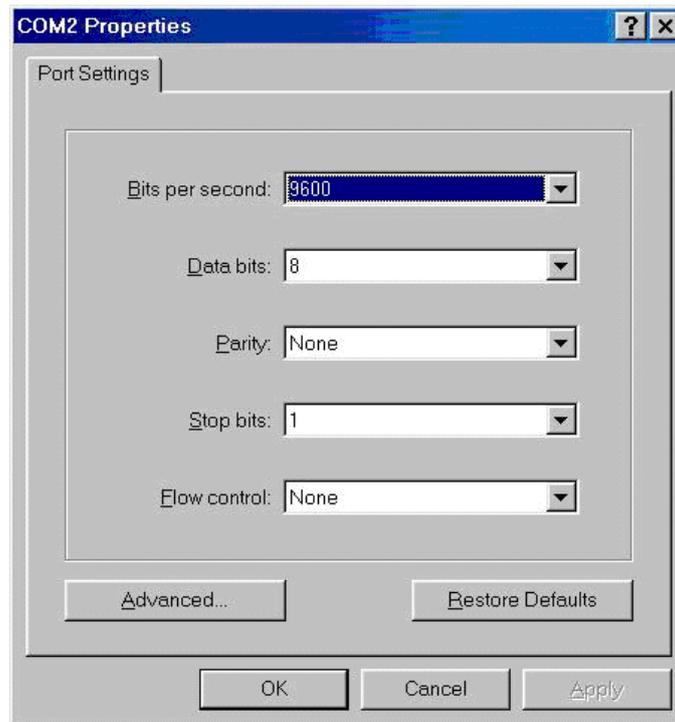
### 5.2 Pin Assignment

DB9 Connector	RJ-45 Connector
NC	1 Orange/White
2	2 Orange
3	3 Green/White
NC	4 Blue
5	5 Blue/White
NC	6 Green
NC	7 Brown/White
NC	8 Brown

## 5.3 Login in the Console Interface

When the connection between Switch and PC is ready, turn on the PC and run a terminal emulation program or Hyper Terminal and configure its communication parameters to match the following default characteristics of the console port:

Baud Rate: 9600 bps  
 Data Bits: 8  
 Parity: none  
 Stop Bit: 1  
 Flow control: None



Having finished the parameter settings, click 'OK'. When the blank screen shows up, press Enter key to have the login prompt appears. Key in 'manager' (default value) for User name and "friend" for Password (use Enter key to switch), then press Enter and the Main Menu of console management appears..

## 5.4 CLI Management

The system supports the console management—CLI command. After you log in on to the system, you will see a command prompt. To enter CLI management interface, type in "enable" command.

```
switch>e
switch#
```

CLI command interface

The following table lists the CLI commands and description.

## 5.5 Commands Level

Modes	Access Method	Prompt	Exit Method	About This Mode I
User EXEC	Begin a session with your switch.	switch>	Enter logout or quit.	The user commands available at the user level are a subset of those available at the privileged level. Use this mode to <ul style="list-style-type: none"> <li>• Perform basic tests.</li> <li>• Display system information.</li> </ul>
Privileged EXEC	Enter the enable command while in User EXEC mode.	switch#	Enter disable to exit.	The privileged command is the advanced mode. Use this mode to <ul style="list-style-type: none"> <li>• Display advanced function status</li> <li>• Save configuration</li> </ul>
Global Configuration	Enter the configure command while in privileged EXEC mode.	switch (config)#	To exit to privileged EXEC mode, enter exit or end	Use this mode to configure those parameters that are going to be applied to your switch.
VLAN database	Enter the vlan database command while in privileged EXEC mode.	switch (vlan)#	To exit to user EXEC mode, enter exit.	Use this mode to configure VLAN-specific parameters.
Interface configuration	Enter the interface of fast Ethernet command (with a specific interface) while in global configuration mode.	switch (config-if)#	To exit to global configuration mode, enter exit. To exit to privileged EXEC mode, enter exit or end.	Use this mode to configure parameters for the switch and Ethernet ports.

# Chapter 6 Web-Based Management

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This section introduces the configuration and functions of the Web-Based management.

## 6.1 About Web-based Management

There is an embedded HTML web site residing in flash memory on CPU board of the switch, which offers advanced management features and allows users to manage the switch from anywhere on the network through a standard browser such as Microsoft Internet Explorer.

The Web-Based Management supports Internet Explorer 6.0 or later version. And, it is applied for Java Applets for reducing network bandwidth consumption, enhance access speed and present an easy viewing screen.

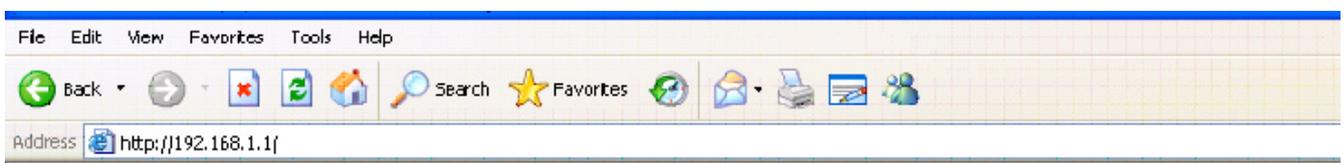
## 6.2 Preparing for Web Management

Before using the web management, install the industrial switch on the network and make sure that any one of the PCs on the network can connect with the industrial switch through the web browser. The industrial switch default value of IP, subnet mask, username and password are listed as below:

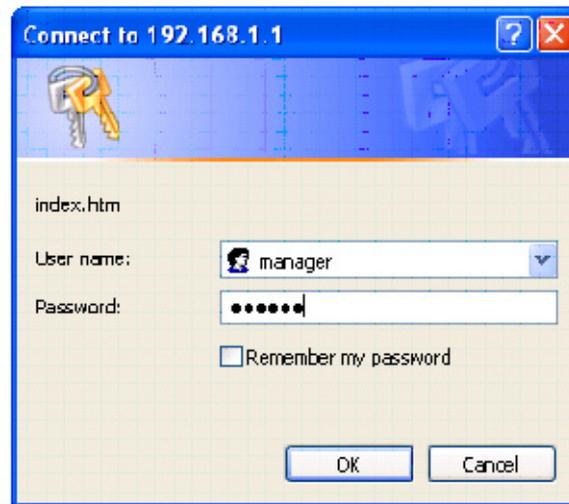
- IP Address: 192.168.1.1
- Subnet Mask: 255.255.255.0
- Default Gateway: 192.168.1.254
- User Name: manager
- Password: friend

## 6.3 System Login

1. Launch the Internet Explorer on the PC
2. Key in “http://+” the IP address of the switch”, and then Press “Enter”.



3. The login screen will appear right after
4. Key in the user name and password. The default user name and password are the same as 'root'.
5. Press Enter or click the OK button, and then the home screen of the Web-based management appears.



Login screen

## 6.4 System Information

User can assign the system name, description, location and contact personnel to identify the switch. The version table below is a read-only field to show the basic information of the switch.

- System Name: Assign the system name of the switch (The maximum length is 64 bytes)
- System Description: Describes the switch.
- System Location: Assign the switch physical location (The maximum length is 64 bytes).
- System Contact: Enter the name of contact person or organization.
- Firmware Version: Displays the switch's firmware version
- Kernel Version: Displays the kernel software version
- MAC Address: Displays the unique hardware address assigned by manufacturer (default)
- And then, click 

## 6.5 IP Configuration

The switch is a network device which needs to be assigned an IP address for being identified on the network. Users have to decide a means of assigning IP address to the switch.

- **DHCP Client:** Enable or disable the DHCP client function. When DHCP client function is enabled, the switch will be assigned an IP address from the network DHCP server. The default IP address will be replaced by the assigned IP address on DHCP server. After the user clicks Apply, a popup dialog shows up to inform the user that when the DHCP client is enabled, the current IP will lose and user should find the new IP on the DHCP server.
- **IP Address:** Assign the IP address that the network is using. If DHCP client function is enabled, this switch is configured as a DHCP client. The network DHCP server will assign the IP address to the switch and display it in this column. The default IP is 192.168.16.1 or the user has to assign an IP address manually when DHCP Client is disabled.
- **Subnet Mask:** Assign the subnet mask to the IP address. If DHCP client function is disabled, the user has to assign the subnet mask in this column field.
- **Gateway:** Assign the network gateway for the switch. If DHCP client function is disabled, the user has to assign the gateway in this column field. The default gateway is 192.168.16.254.
- **DNS1:** Assign the primary DNS IP address.
- **DNS2:** Assign the secondary DNS IP address.
- And then, click

## IP Configuration

DHCP Client :

<b>IP Address</b>	192.168.1.1
<b>Subnet Mask</b>	255.255.255.0
<b>Gateway</b>	192.168.1.254
<b>DNS1</b>	0.0.0.0
<b>DNS2</b>	0.0.0.0

IP configuration interface

## 6.6 DHCP Server

DHCP is the abbreviation of Dynamic Host Configuration Protocol that is a protocol for assigning dynamic IP addresses to devices on a network. With dynamic addressing, a device can have a different IP address every time it connects to the network. In some systems, the device's IP address can even change while it is still connected. DHCP also supports a mix of static and dynamic IP addresses. Dynamic addressing simplifies network administration because the software keeps track of IP addresses rather than requiring an administrator to manage the task. This means that a new computer can be added to a network without the hassle of manually assigning it a unique IP address.

The system provides the DHCP server function. Having enabled the DHCP server function, the switch system will be configured as a DHCP server.

### 6.6.1 System configuration

- **DHCP Server:** Enable or Disable the DHCP Server function. Enable—the switch will be the DHCP server on your local network.
- **Low IP Address:** Type in an IP address. Low IP address is the beginning of the dynamic IP range. For example, dynamic IP is in the range between 192.168.1.100 ~ 192.168.1.200. In contrast, 192.168.1.100 is the Low IP address.
- **High IP Address:** Type in an IP address. High IP address is the end of the dynamic IP range. For example, dynamic IP is in the range between 192.168.1.100 ~ 192.168.1.200. In contrast, 192.168.1.200 is the High IP address.
- **Subnet Mask:** Type in the subnet mask of the IP configuration.
- **Gateway:** Type in the IP address of the gateway in your network.
- **DNS:** Type in the Domain Name Server IP Address in your network.
- **Lease Time (sec):** It is the time period that system will reset the dynamic IP assignment to ensure the dynamic IP will not be occupied for a long time or the server doesn't know that the dynamic IP is idle.
- And then, click

## DHCP Server - System Configuration

System Configuration	Client Entries	Port and IP Binding
DHCP Server : <input type="button" value="Disable"/>		
Low IP Address	<input type="text" value="192.168.1.100"/>	
High IP Address	<input type="text" value="192.168.1.200"/>	
Subnet Mask	<input type="text" value="255.255.255.0"/>	
Gateway	<input type="text" value="192.168.1.254"/>	
DNS	<input type="text" value="0.0.0.0"/>	
Lease Time (sec)	<input type="text" value="86400"/>	
<input type="button" value="Apply"/> <input type="button" value="Help"/>		

DHCP Server Configuration interface

## 6.6.2 Client Entries

When the DHCP server function is enabled, the system will collect the DHCP client information including the assigned IP address, the MAC address of the client device, the IP assigning type, status and lease time.

# DHCP Server - Client Entries

System Configuration

**Client Entries**

Port and IP Binding

IP addr	Client ID	Type	Status	Lease
192.168.16.101	00:99:88:77:66:55	dynamic	DHCP	86383
192.168.16.100	00:0F:38:FF:F5:01	dynamic	DHCP	85762

DHCP Client Entries interface

## 6.6.3 Port and IP Bindings

Assign the dynamic IP address bound with the port to the connected client. The user is allowed to fill each port column with one particular IP address. When the device is connecting to the port and asks for IP assigning, the system will assign the IP address bound with the port.

# DHCP Server - Port and IP Binding

System Configuration

Client Entries

**Port and IP Binding**

Port	IP
<b>Port.01</b>	<input type="text" value="0.0.0.0"/>
<b>Port.02</b>	<input type="text" value="0.0.0.0"/>
<b>Port.03</b>	<input type="text" value="0.0.0.0"/>
<b>Port.04</b>	<input type="text" value="0.0.0.0"/>
<b>Port.05</b>	<input type="text" value="0.0.0.0"/>
<b>Port.06</b>	<input type="text" value="0.0.0.0"/>
<b>Port.07</b>	<input type="text" value="0.0.0.0"/>
<b>Port.08</b>	<input type="text" value="0.0.0.0"/>
<b>Port.09</b>	<input type="text" value="0.0.0.0"/>
<b>Port.10</b>	<input type="text" value="0.0.0.0"/>

Apply

Help

Port and IP Bindings interface

## 6.7 TFTP

It provides the functions allowing the user to update the switch firmware via the Trivial File Transfer Protocol (TFTP) server. Before updating, make sure the TFTP server is ready and the firmware image is located on the TFTP server.

### 6.7.1 Update Firmware

- TFTP Server IP Address: Type in your TFTP server IP.
- Firmware File Name: Type in the name of the firmware image file to be updated.
- Click

## TFTP - Update Firmware

Update Firmware	Restore Configuration	Backup Configuration						
<table border="1"> <tr> <td>TFTP Server IP Address</td> <td>192.168.1.2</td> </tr> <tr> <td>Firmware File Name</td> <td>image.bin</td> </tr> <tr> <td colspan="2" style="text-align: center;"> <input type="button" value="Apply"/> <input type="button" value="Help"/> </td> </tr> </table>			TFTP Server IP Address	192.168.1.2	Firmware File Name	image.bin	<input type="button" value="Apply"/> <input type="button" value="Help"/>	
TFTP Server IP Address	192.168.1.2							
Firmware File Name	image.bin							
<input type="button" value="Apply"/> <input type="button" value="Help"/>								

Update Firmware interface

### 6.7.2 Restore Configuration

You can restore a previous backup configuration from the TFTP server to recover the settings. Before doing that, you must locate the image file on the TFTP server first and the switch will download back the flash image.

- TFTP Server IP Address: Type in the TFTP server IP.
- Restore File Name: Type in the correct file name for restoring.
- Click

## TFTP - Restore Configuration

Update Firmware	Restore Configuration	Backup Configuration						
<table border="1"> <tr> <td>TFTP Server IP Address</td> <td>192.168.1.2</td> </tr> <tr> <td>Restore File Name</td> <td>data.bin</td> </tr> <tr> <td colspan="2" style="text-align: center;"> <input type="button" value="Apply"/> <input type="button" value="Help"/> </td> </tr> </table>			TFTP Server IP Address	192.168.1.2	Restore File Name	data.bin	<input type="button" value="Apply"/> <input type="button" value="Help"/>	
TFTP Server IP Address	192.168.1.2							
Restore File Name	data.bin							
<input type="button" value="Apply"/> <input type="button" value="Help"/>								

Restore Configuration interface

### 6.7.3 Backup Configuration

You can back up the current configuration from flash ROM to the TFTP server for the purpose of recovering the configuration later. It helps you to avoid wasting time on configuring the settings by backing up the configuration.

- TFTP Server IP Address: Type in the TFTP server IP.
- Backup File Name: Type in the file name.
- Click

## TFTP - Backup Configuration

Update Firmware	Restore Configuration	Backup Configuration				
<table border="1"> <tr> <td>TFTP Server IP Address</td> <td><input type="text" value="192.168.1.2"/></td> </tr> <tr> <td>Backup File Name</td> <td><input type="text" value="data.bin"/></td> </tr> </table>			TFTP Server IP Address	<input type="text" value="192.168.1.2"/>	Backup File Name	<input type="text" value="data.bin"/>
TFTP Server IP Address	<input type="text" value="192.168.1.2"/>					
Backup File Name	<input type="text" value="data.bin"/>					
<input type="button" value="Apply"/> <input type="button" value="Help"/>						

Backup Configuration interface

## 6.8 System Event Log

This page allows the user to decide whether to send the system event log, and select the mode which the system event log will be sent to client only, server only, or both client and server. What kind of event log will be issued to the client/server depends on the selection on the Event Configuration tab. There are five types of event—Device Cold Start, Device Warm Start, Authentication Failure, X-Ring Topology Change, and Port Event—available to be issued as the event log.

### 6.8.1 Syslog Configuration

- **Syslog Client Mode:** Select the system log mode—Client Only, Server Only, or Both. ‘Client Only’ means the system event log will only be sent to this interface of the switch, but on the other hand ‘Server Only’ means the system log will only be sent to the remote system log server with its IP assigned. If the mode is set in ‘Both’, the system event log will be sent to the remote server and this interface.
- **System Log Server IP Address:** When the ‘Syslog Mode’ item is set as Server Only/Both, the user has to assign the system log server IP address to which the log will be sent.
- Click  to refresh the event log displaying area.
- Click  to clear all the current event logs.
- Make sure the selected mode is correct, and click  to have the setting take effect.

## System Event Log - Syslog Configuration

Syslog Configuration interface

### 6.8.2 System Event Log—SMTP Configuration

Simple Mail Transfer Protocol (SMTP) is the standard for email transmissions across the network. You can configure the SMTP server IP, mail subject, sender, mail account, password, and the recipient email addresses which the e-mail alert will send to. There are also five types of event—Device Cold Start, Device Warm Start, Authentication Failure, X-Ring Topology Change, and Port Event—available to be issued as the e-mail alert. Besides, this function provides the authentication mechanism including an authentication step through which the client effectively logs in to the SMTP server during the process of sending e-mail alert.

- **Email Alert:** With this function being enabled, the user is allowed to configure the detail settings for sending the e-mail alert to the SMTP server when the events occur.
- **SMTP Server IP:** Assign the mail server IP address (when Email Alert is enabled, this function will then be available).
- **Sender:** Type in an alias of the switch in complete email address format, e.g. switch101@123.com, to identify where the e-mail alert comes from.
- **Authentication:** Having ticked this checkbox, the mail account, password and confirm password column fields will then show up. Configure the email account and password for authentication when this switch logs in to the SMTP server.
- **Mail Account:** Set up the email account, e.g. johnadmin, to receive the email alert. It must be an existing email account on the mail server.
- **Password:** Type in the password for the email account.
- **Confirm Password:** Reconfirm the password.
- **Rcpt e-mail Address 1 ~ 6:** You can also fill each of the column fields with up to 6 e-mail accounts to receive the email alert.
- Click  to have the configuration take effect.

## System Event Log - SMTP Configuration

Syslog Configuration	SMTP Configuration	Event Configuration
E-mail Alert: <input type="checkbox"/> Enable <input type="checkbox"/> <span style="float: right;">▼</span>		
SMTP Server IP Address :		<input type="text" value="192.168.16.5"/>
Sender :		<input type="text" value="switch101@123.com"/>
<input checked="" type="checkbox"/> Authentication		
Mail Account :		<input type="text" value="johnadmin"/>
Password :		<input type="password" value="....."/>
Confirm Password :		<input type="password" value="....."/>
Rcpt e-mail Address 1 :		<input type="text" value="supervisor@123.com"/>
Rcpt e-mail Address 2 :		<input type="text"/>
Rcpt e-mail Address 3 :		<input type="text"/>
Rcpt e-mail Address 4 :		<input type="text"/>
Rcpt e-mail Address 5 :		<input type="text"/>
Rcpt e-mail Address 6 :		<input type="text"/>
<input type="button" value="Apply"/> <input type="button" value="Help"/>		

SMTP Configuration interface

### 6.8.3 System Event Log - Event Configuration

Having ticked the **Syslog/SMTP** checkboxes, the event log/email alert will be sent to the system log server and the SMTP server respectively. Also, Port event log/alert (link up, link down, and both) can be sent to the system log server/SMTP server respectively by setting the trigger condition.

- **System event selection:** There are 4 event types—Device Cold Start, Device Warm Start, Authentication Failure, and X-ring Topology Change. The checkboxes are not available for ticking unless the **Syslog Client Mode** on the Syslog Configuration tab and the **E-mail Alert** on the SMTP Configuration tab are enabled first.
  - > **Device cold start:** When the device executes cold start action, the system will issue the event log/email alert to the system log/SMTP server respectively.
  - > **Device warm start:** When the device executes warm start, the system will issue the event log/email alert to the system log/SMTP server respectively.
  - > **Authentication Failure:** When the SNMP authentication fails, the system will issue the event log/email alert to the system log/SMTP server respectively.
  - > **X-ring topology change:** When the X-ring topology has changed, the system will issue the event log/email alert to the system log/SMTP server respectively.

- Port event selection:** Also, before the drop-down menu items are available, the **Syslog Client Mode** selection item on the Syslog Configuration tab and the E-mail Alert selection item on the SMTP Configuration tab must be enabled first. Those drop-down menu items have 3 selections—**Link UP**, **Link Down**, and **Link UP & Link Down**. Disable means no event will be sent to the system log/SMTP server.
  - > **Link UP:** The system will only issue a log message when the link-up event of the port occurs.
  - > **Link Down:** The system will only issue a log message when the link-down event of port occurs.
  - > **Link UP & Link Down:** The system will issue a log message at the time when port connection is link-up and link-down.

## System Event Log - Event Configuration

Syslog Configuration

SMTP Configuration

Event Configuration

### System event selection

Event Type	Syslog	SMTP
Device cold start	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Device warm start	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Authentication failure	<input type="checkbox"/>	<input checked="" type="checkbox"/>
X-Ring topology change	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

### Port event selection

Port	Syslog	SMTP
Port.01	Disable	Disable
Port.02	Disable	Disable
Port.03	Link Up Link Down Link Up & Link Down	Disable
Port.04	Disable	Disable
Port.05	Disable	Disable
Port.06	Disable	Disable
Port.07	Disable	Disable
Port.08	Disable	Disable
Port.09	Disable	Disable
Port.10	Disable	Disable

Event Configuration interface

## 6.9 Fault Relay Alarm

The Fault Relay Alarm function provides the Power Failure and Port Link Down/Broken detection. With both power input 1 and power input 2 installed and the check boxes of power 1/power 2 ticked, the FAULT LED indicator will then be possible to light up when any one of the power failures occurs. As for the Port Link Down/Broken detection, the FAULT LED indicator will light up when the port failure occurs; certainly the check box beside the port must be ticked first. Please refer to the segment of 'Wiring the Fault Alarm Contact' for the failure detection.

- **Power Failure:** Tick the check box to enable the function of lighting up the FAULT LED on the panel when power fails.
- **Port Link Down/Broken:** Tick the check box to enable the function of lighting up FAULT LED on the panel when Ports' states are link down or broken.

## Fault Relay Alarm

Power Failure	
<input checked="" type="checkbox"/> Power 1	<input checked="" type="checkbox"/> Power 2
Port Link Down/Broken	
<input type="checkbox"/> Port 1	<input type="checkbox"/> Port 2
<input type="checkbox"/> Port 3	<input type="checkbox"/> Port 4
<input type="checkbox"/> Port 5	<input checked="" type="checkbox"/> Port 6
<input type="checkbox"/> Port 7	<input type="checkbox"/> Port 8
<input type="checkbox"/> Port 9	<input type="checkbox"/> Port 10
<input type="button" value="Apply"/>	

Fault Relay Alarm interface

## 6.10 SNTP Configuration

SNTP (Simple Network Time Protocol) is a simplified version of NTP which is an Internet protocol used to synchronize the clocks of computers to some time reference. Because time usually just advances, the time on different node stations will be different. With the communicating programs running on those devices, it would cause time to jump forward and back, a non-desirable effect. Therefore, the switch provides comprehensive mechanisms to access national time and frequency dissemination services, organize the time-synchronization subnet and the local clock in each participating subnet peer. Daylight saving time (DST) is the convention of advancing clocks so that afternoons have more daylight and mornings have less. Typically clocks are adjusted forward one hour near the start of spring and are adjusted backward in autumn.

- **SNTP Client:** Enable/disable SNTP function to get the time from the SNTP server.
- **Daylight Saving Time:** This is used as a control switch to enable/disable daylight saving period and daylight saving offset. Users can configure Daylight Saving Period and Daylight Saving Offset in a certain period time and offset time while there is no need to enable daylight saving function. Afterwards, users can just set this item as enable without assign Daylight Saving Period and Daylight Saving Offset again.
- **UTC Timezone:** Universal Time, Coordinated. Set the switch location time zone. The following table lists the different location time zone for your reference

Local Time Zone	Conversion from UTC	Time at 12:00 UTC
November Time Zone	- 1 hour	11 am
Oscar Time Zone	-2 hours	10 am
ADT - Atlantic Daylight	-3 hours	9 am
AST - Atlantic Standard EDT - Eastern Daylight	-4 hours	8 am
EST - Eastern Standard CDT - Central Daylight	-5 hours	7 am
CST - Central Standard MDT - Mountain Daylight	-6 hours	6 am
MST - Mountain Standard PDT - Pacific Daylight	-7 hours	5 am
PST - Pacific Standard ADT - Alaskan Daylight	-8 hours	4 am
ALA - Alaskan Standard	-9 hours	3 am
HAW - Hawaiian Standard	-10 hours	2 am
Nome, Alaska	-11 hours	1 am
CET - Central European FWT - French Winter MET - Middle European MEWT - Middle European Winter SWT - Swedish Winter	+1 hour	1 pm
EET - Eastern European, USSR Zone 1	+2 hours	2 pm
BT - Baghdad, USSR Zone 2	+3 hours	3 pm
ZP4 - USSR Zone 3	+4 hours	4 pm
ZP5 - USSR Zone 4	+5 hours	5 pm
ZP6 - USSR Zone 5	+6 hours	6 pm
WAST - West Australian Standard	+7 hours	7 pm
CCT - China Coast, USSR Zone 7	+8 hours	8 pm
JST - Japan Standard, USSR Zone 8	+9 hours	9 pm
EAST - East Australian Standard GST Guam Standard, USSR Zone 9	+10 hours	10 pm
IDLE - International Date Line NZST - New Zealand Standard NZT - New Zealand	+12 hours	Midnight

- **SNTP Sever URL:** Set the SNTP server IP address. You can assign a local network time server IP address or an internet time server IP address.
- **Switch Timer:** When the switch has successfully connected to the SNTP server whose IP address was assigned in the column field of SNTP Server URL, the current coordinated time is displayed here.
- **Daylight Saving Period:** Set up the Daylight Saving beginning date/time and Daylight Saving ending date/time. Please key in the value in the format of 'YYYYMMDD' and 'HH:MM' (leave a space between 'YYYYMMDD' and 'HH:MM').
  - > **YYYYMMDD:** an eight-digit year/month/day specification.
  - > **HH:MM:** a five-digit (including a colon mark) hour/minute specification.
 For example, key in '20070701 02:00' and '20071104 02:04' in the two column fields respectively to represent that DST begins at 2:00 a.m. on March 11, 2007 and ends at 2:00 a.m. on November 4, 2007.
- **Daylight Saving Offset (mins):** For non-US and European countries, specify the amount of time for day light savings. Please key in the valid figure in the range of minute between 0 and 720, which means you can set the offset up to 12 hours.
- Click  to have the configuration take effect.

## SNTP Configuration

SNTP Client :  ▾

Daylight Saving Time :  ▾

UTC Timezone	<input type="text" value="(GMT+08:00)Taipei"/> ▾	
SNTP Server URL	<input type="text" value="76.168.30.201"/>	
Switch Timer	<input type="text" value="Monday, September 03, 2007 4:35:"/>	
Daylight Saving Period	<input type="text" value="20070311 02:0"/>	<input type="text" value="20071104 02:0"/>
Daylight Saving Offset(mins)	<input type="text" value="0"/>	

SNTP Configuration interface

## 6.11 IP Security

IP security function allows the user to assign 10 specific IP addresses that have permission to manage the switch through the http and telnet services for the securing switch management. The purpose of giving the limited IP addresses permission is to allow only the authorized personnel/device can do the management task on the switch.

- **IP Security Mode:** Having set this selection item in the Enable mode, the Enable HTTP Server, Enable Telnet Server checkboxes and the ten security IP column fields will then be available. If not, those items will appear in grey.
- **Enable HTTP Server:** Having ticked this checkbox, the devices whose IP addresses match any one of the ten IP addresses in the Security IP1 ~ IP10 table will be given the permission to access this switch via HTTP service.
- **Enable Telnet Server:** Having ticked this checkbox, the devices whose IP addresses match any one of the ten IP addresses in the Security IP1 ~ IP10 table will be given the permission to access this switch via telnet service.
- **Security IP 1 ~ 10:** The system allows the user to assign up to 10 specific IP addresses for access security. Only these 10 IP addresses can access and manage the switch through the HTTP/Telnet service once IP Security Mode is enabled.
- And then, click  to have the configuration take effect.

[note]

Remember to execute the “Save Configuration” action, otherwise the new configuration will lose when the switch powers off.

### IP Security

IP Security Mode:

- Enable HTTP Server  
 Enable Telnet Server

Security IP1	<input type="text" value="192.168.16.11"/>
Security IP2	<input type="text" value="192.168.16.21"/>
Security IP3	<input type="text" value="192.168.16.31"/>
Security IP4	<input type="text" value="192.168.16.41"/>
Security IP5	<input type="text" value="192.168.16.110"/>
Security IP6	<input type="text" value="192.168.16.120"/>
Security IP7	<input type="text" value="192.168.16.130"/>
Security IP8	<input type="text" value="192.168.16.140"/>
Security IP9	<input type="text" value="192.168.16.210"/>
Security IP10	<input type="text" value="192.168.16.220"/>

IP Security interface

## 6.12 User Authentication

Change web management login user name and password for the management security issue.

- **User name:**Type in the new user name (The default is 'root')
- **Password:**Type in the new password (The default is 'root')
- **Confirm password:** Re-type the new password
- And then, click

### User Authentication

User Name :	<input type="text" value="manager"/>
New Password :	<input type="password" value="....."/>
Confirm Password :	<input type="password" value="....."/>

User Authentication interface

## 6.13 Port Statistics

The following chart provides the current statistic information which displays the real-time packet transfer status for each port. The user might use the information to plan and implement the network, or check and find the problem when the collision or heavy traffic occurs.

- **Port:**The port number.
- **Type:** Displays the current speed of connection to the port.
- **Link:**The status of linking—'Up' or 'Down'.
- **State:** It's set by Port Control. When the state is disabled, the port will not transmit or receive any packet.
- **Tx Good Packet:**The counts of transmitting good packets via this port.
- **Tx Bad Packet:**The counts of transmitting bad packets (including undersize [less than 64 octets], oversize, CRC Align errors, fragments and jabbers packets) via this port.
- **Rx Good Packet:**The counts of receiving good packets via this port.
- **Rx Bad Packet:**The counts of receiving good packets (including undersize [less than 64 octets], oversize, CRC error, fragments and jabbers) via this port.
- **Tx Abort Packet:**The aborted packet while transmitting.
- **Packet Collision:**The counts of collision packet.
- **Packet Dropped:**The counts of dropped packet.
- **Rx Bcast Packet:**The counts of broadcast packet.
- **Rx Mcast Packet:**The counts of multicast packet.
- Click  button to clean all counts.

## Port Statistics

Port	Type	Link	State	Tx Good Packet	Tx Bad Packet	Rx Good Packet	Rx Bad Packet	Tx Abort Packet	Packet Collision	Packet Dropped	RX Bcast Packet	RX Mcast Packet
Port.01	100TX	Down	Enable	0	0	0	0	0	0	0	0	0
Port.02	100TX	Down	Enable	0	0	0	0	0	0	0	0	0
Port.03	100TX	Down	Enable	0	0	0	0	0	0	0	0	0
Port.04	100TX	Down	Enable	0	0	0	0	0	0	0	0	0
Port.05	100TX	Down	Enable	0	0	0	0	0	0	0	0	0
Port.06	100TX	Down	Enable	0	0	0	0	0	0	0	0	0
Port.07	100TX	Up	Enable	466	0	1132	0	0	0	0	137	1
Port.08	100TX	Down	Enable	0	0	0	0	0	0	0	0	0
Port.09	1GTX/mGBIC	Down	Enable	0	0	0	0	0	0	0	0	0
Port.10	1GTX/mGBIC	Down	Enable	0	0	0	0	0	0	0	0	0

Clear Help

Port Statistics interface

## 6.14 Port Control

In Port control you can configure the settings of each port to control the connection parameters, and the status of each port is listed beneath.

- **Port:** Use the scroll bar and click on the port number to choose the port to be configured.
- **State:** Current port state. The port can be set to disable or enable mode. If the port state is set as 'Disable', it will not receive or transmit any packet.
- **Negotiation:** Auto and Force. Being set as Auto, the speed and duplex mode are negotiated automatically. When you set it as Force, you have to set the speed and duplex mode manually.
- **Speed:** It is available for selecting when the Negotiation column is set as Force. When the Negotiation column is set as Auto, this column is read-only.
- **Duplex:** It is available for selecting when the Negotiation column is set as Force. When the Negotiation column is set as Auto, this column is read-only.
- **Flow Control:** Whether or not the receiving node sends feedback to the sending node is determined by this item. When enabled, once the device exceeds the input data rate of another device, the receiving device will send a PAUSE frame which halts the transmission of the sender for a specified period of time. When disabled, the receiving device will drop the packet if too much to process.
- **Security:** When the Security selection is set as 'On', any access from the device which connects to this port will be blocked unless the MAC address of the device is included in the static MAC address table. See the segment of **MAC Address Table—Static MAC Addresses**.
- Click  to have the configuration take effect.

## Port Control

Port	State	Negotiation	Speed	Duplex	Flow Control	Security
Port.01	Enable	Auto	100	Full	Enable	Off
Port.02						
Port.03						
Port.04						

Port	Group ID	Type	Link	State	Negotiation	Speed Duplex		Flow Control		Security
						Config	Actual	Config	Actual	
Port.01	N/A	100TX	Down	Enable	Auto	100 Full	N/A	Enable	N/A	OFF
Port.02	N/A	100TX	Down	Enable	Auto	100 Full	N/A	Enable	N/A	OFF
Port.03	N/A	100TX	Down	Enable	Auto	100 Full	N/A	Enable	N/A	OFF
Port.04	N/A	100TX	Down	Enable	Auto	100 Full	N/A	Enable	N/A	OFF
Port.05	N/A	100TX	Down	Enable	Auto	100 Full	N/A	Enable	N/A	OFF
Port.06	N/A	100TX	Down	Enable	Auto	100 Full	N/A	Enable	N/A	OFF
Port.07	N/A	100TX	Up	Enable	Auto	100 Full	100 Half	Enable	OFF	OFF
Port.08	N/A	100TX	Down	Enable	Auto	100 Full	N/A	Enable	N/A	OFF
Port.09	N/A	1GTX/mGBIC	Down	Enable	Auto	1G Full	N/A	Enable	N/A	OFF
Port.10	N/A	1GTX/mGBIC	Down	Enable	Auto	1G Full	N/A	Enable	N/A	OFF

Port Control interface

## 6.15 Port Trunk

Port trunking is the combination of several ports or network cables to expand the connection speed beyond the limits of any one single port or network cable. Link Aggregation Control Protocol (LACP), which is a protocol running on layer 2, provides a standardized means in accordance with IEEE 802.3ad to bundle several physical ports together to form a single logical channel. All the ports within the logical channel or so-called logical aggregator work at the same connection speed and LACP operation requires full-duplex mode.

### 6.15.1 Aggregator setting

- **System Priority:** A value which is used to identify the active LACP. The switch with the lowest value has the highest priority and is selected as the active LACP peer of the trunk group.
- **Group ID:** There are 13 trunk groups to be selected. Assign the “**Group ID**” to the trunk group.
- **LACP:** When enabled, the trunk group is using LACP. A port which joins an LACP trunk group has to make an agreement with its member ports first. Please notice that a trunk group, including member ports split between two switches, has to enable the LACP function of the two switches. When disabled, the trunk group is a static trunk group. The advantage of having the LACP disabled is that a port joins the trunk group without any handshaking with its member ports; but member ports won't know that they should be aggregated together to form a logic trunk group.

- **Work ports:**This column field allows the user to type in the total number of active port up to four. **With LACP static trunk group**, e.g. you assign four ports to be the members of a trunk group whose work ports column field is set as two; the exceed ports are standby/ redundant ports and can be aggregated if working ports fail. If it is a **static trunk group** (non-LACP), the number of work ports must equal the total number of group member ports.
- Select the ports to join the trunk group. The system allows a maximum of four ports to be aggregated in a trunk group. Click **Add** and the ports focused in the right side will be shifted to the left side. To remove unwanted ports, select the ports and click **Remove**.
- When LACP enabled, you can configure LACP Active/Passive status for each port on the **State Activity** tab.
- Click **Apply**.
- Use **Delete** to delete Trunk Group. Select the Group ID and click **Delete**.

## Port Trunk - Aggregator Setting

<b>Aggregator Setting</b>		Aggregator Information	State Activity
<b>System Priority</b>			
1			
<b>Group ID</b>	Trunk.1	<b>Select</b>	
<b>Lacp</b>	Enable		
<b>Work Ports</b>	4		
Port.01 Port.02 Port.03 Port.04	<<Add Remove>>	Port.05 Port.06 Port.07 Port.08 Port.09 Port.10	
Apply   Delete   Help			

Notice: The trunk function do not support GVRP and X-Ring.

Port Trunk—Aggregator Setting interface (four ports are added to the left field with LACP enabled)

## 6.15.2 Aggregator Information

- **LACP disabled**

Having set up the aggregator setting with LACP disabled, you will see the local static trunk group information on the tab of **Aggregator Information**.

# Port Trunk - Aggregator Setting

Aggregator Setting	Aggregator Information	State Activity
<b>System Priority</b>		
1		
<b>Group ID</b>	Trunk.2 ▾	Select
<b>Lacp</b>	Disable ▾	
<b>Work Ports</b>	2	
Port.01 Port.02	<<Add Remove>>	Port.03 Port.04 Port.05 Port.06 Port.07 Port.08 Port.09 Port.10
Apply   Delete   Help		

Notice: The trunk function do not support GVRP and X-Ring.

Assigning 2 ports to a trunk group with LACP disabled

# Port Trunk - Aggregator Information

Aggregator Setting	Aggregator Information	State Activity
--------------------	------------------------	----------------

Static Trunking Group	
<b>Group Key</b>	1
<b>Port Member</b>	1 2

Static Trunking Group information

- **Group Key:** This is a read-only column field that displays the trunk group ID.
- **Port Member:** This is a read-only column field that displays the members of this static trunk group.

- **LACP enabled**

Having set up the aggregator setting with LACP enabled, you will see the trunking group information between two switches on the tab of **Aggregator Information**.

**Switch I configuration**

1. Set **System Priority** of the trunk group. The default is 1.
2. Select a **trunk group ID** by pull down the drop-down menu bar.
3. Enable LACP.
4. Include the member ports by clicking the **Add** button after selecting the port number and the column field of **Work Ports** changes automatically.

## Port Trunk - Aggregator Setting

Aggregator Setting
Aggregator Information
State Activity

System Priority	
	1

<b>Group ID</b>	Trunk.1	Select
<b>Lacp</b>	Enable	
<b>Work Ports</b>	2	

Port.03  
Port.05

<<Add  
Remove>>

Port.01  
Port.02  
Port.04  
Port.06  
Port.07  
Port.08  
Port.09  
Port.10

Apply Delete Help

Notice: The trunk function do not support GVRP and X-Ring.

Switch I configuration interface

## Port Trunk - Aggregator Information

Aggregator Setting
**Aggregator Information**
State Activity

Group 1						
Actor				Partner		
<b>Priority</b>	1			1		
<b>MAC</b>	001F3820820E			000F38FFF501		
<b>PortNo</b>	<b>Key</b>	<b>Priority</b>	<b>Active</b>	<b>PortNo</b>	<b>Key</b>	<b>Priority</b>
3	513	1	selected	8	513	1
5	513	1	selected	7	513	1

Static Trunking Group	
<b>Group Key</b>	2
<b>Port Member</b>	Port.01 Port.02

Aggregation Information of Switch I

5. Click on the tab of **Aggregator Information** to check the trunked group information as the illustration shown above after the two switches configured.

Switch 2 configuration

## Port Trunk - Aggregator Setting

Aggregator Setting		Aggregator Information	State Activity
<b>System Priority</b>			
1			
<b>Group ID</b>	Trunk.1	Select	
<b>Lacp</b>	Enable		
<b>Work Ports</b>	2		
Port.07 Port.08	<<Add Remove>>	Port.01 Port.02 Port.03 Port.04 Port.05 Port.06 Port.09 Port.10	
<input type="button" value="Apply"/> <input type="button" value="Delete"/> <input type="button" value="Help"/>			

Notice: The trunk function do not support GVRP and X-Ring.

Switch 2 configuration interface

1. Set **System Priority** of the trunk group. The default is 1.
2. Select a **trunk group ID** by pull down the drop-down menu bar.
3. Enable LACP.
4. Include the member ports by clicking the **Add** button after selecting the port number and the column field of **Work Ports** changes automatically.

## Port Trunk - Aggregator Information

Aggregator Setting		Aggregator Information	State Activity
--------------------	--	------------------------	----------------

Group1						
Actor			Partner			
<b>Priority</b>	1		1			
<b>MAC</b>	000F38FFF501		001F3820820E			
<b>PortNo</b>	<b>Key</b>	<b>Priority</b>	<b>Active</b>	<b>PortNo</b>	<b>Key</b>	<b>Priority</b>
7	513	1	selected	5	513	1
8	513	1	selected	3	513	1

5. Click on the tab of **Aggregator Information** to check the trunked group information as the illustration shown above after the two switches configured.

### 6.15.3 State Activity

Having set up the LACP aggregator on the tab of Aggregator Setting, you can configure the state activity for the members of the LACP trunk group. You can tick or cancel the checkbox beside the state label. When you remove the tick mark of the port and click  , the port state activity will change to **Passive**.

- **Active:** The port automatically sends LACP protocol packets.
- **Passive:** The port does not automatically send LACP protocol packets, and responds only if it receives LACP protocol packets from the opposite device.

[note]

**A link** having two passive LACP nodes will not perform dynamic LACP trunk because both ports are waiting for an LACP protocol packet from the opposite device.

## Port Trunk - State Activity

Aggregator Setting

Aggregator Information

**State Activity**

Port	LACP State Activity	Port	LACP State Activity
1	N/A	2	N/A
3	<input checked="" type="checkbox"/> Active	4	N/A
5	<input checked="" type="checkbox"/> Active	6	N/A
7	N/A	8	N/A
9	N/A	10	N/A

State Activity of Switch 1

## Port Trunk - State Activity

Aggregator Setting

Aggregator Information

**State Activity**

Port	LACP State Activity	Port	LACP State Activity
1	N/A	2	N/A
3	N/A	4	N/A
5	N/A	6	N/A
7	<input checked="" type="checkbox"/> Active	8	<input checked="" type="checkbox"/> Active
9	N/A	10	N/A

State Activity of Switch 2

## 6.16 Port Mirroring

The Port mirroring is a method for monitor traffic in switched networks. Traffic through ports can be monitored by one specific port, which means traffic goes in or out monitored (source) ports will be duplicated into mirror (destination) port.

- **Destination Port:** There is only one port can be selected to be destination (mirror) port for monitoring both RX and TX traffic which come from source port. Or, use one of two ports for monitoring RX traffic only and the other one for TX traffic only. User can connect mirror port to LAN analyzer or Netxray.
- **Source Port:** The ports that user wants to monitor. All monitored port traffic will be copied to mirror (destination) port. User can select multiple source ports by checking the **RX** or **TX** check boxes to be monitored.
- And then, click  button.

### Port Mirroring

	Destination Port		Source Port	
	RX	TX	RX	TX
Port.01	<input checked="" type="radio"/>	<input type="radio"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Port.02	<input type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Port.03	<input type="radio"/>	<input type="radio"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Port.04	<input type="radio"/>	<input type="radio"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Port.05	<input type="radio"/>	<input type="radio"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Port.06	<input type="radio"/>	<input type="radio"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Port.07	<input type="radio"/>	<input type="radio"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Port.08	<input type="radio"/>	<input type="radio"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Port.09	<input type="radio"/>	<input type="radio"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Port.10	<input type="radio"/>	<input type="radio"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>

Port Trunk – Port Mirroring interface

## 6.17 Rate Limiting

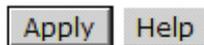
You can set up every port's bandwidth rate and frame limitation type.

- **Ingress Limit Frame type:** select the frame type that wants to filter. There are four frame types for selecting:
  - > **All**
  - > **Broadcast/Multicast/Flooded Unicast**
  - > **Broadcast/Multicast**
  - > **Broadcast only****Broadcast/Multicast/Flooded Unicast, Broadcast/Multicast** and **Broadcast only** types are only for ingress frames. The egress rate only supports **All** type.

### Rate Limiting

	Ingress Limit Frame Type	Ingress	Egress
Port.01	All	0 kbps	0 kbps
Port.02	All	0 kbps	0 kbps
Port.03	Broadcast/Multicast/Flooded Unicast	0 kbps	0 kbps
	Broadcast/Multicast	0 kbps	0 kbps
	Broadcast only	0 kbps	0 kbps
Port.04	All	0 kbps	0 kbps
Port.05	All	0 kbps	0 kbps
Port.06	All	0 kbps	0 kbps
Port.07	All	0 kbps	0 kbps
Port.08	All	0 kbps	0 kbps
Port.09	All	0 kbps	0 kbps
Port.10	All	0 kbps	0 kbps

Rate Range is from 100 kbps to 102400 kbps or to 256000 kbps for giga ports, and zero means no limit.



Rate Limiting interface

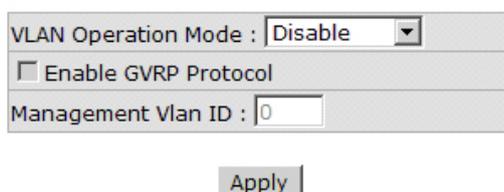
- All the ports support port ingress and egress rate control. For example, assume port 1 is 10Mbps, users can set it's effective egress rate is 1Mbps, ingress rate is 500Kbps. The switch performs the ingress rate by packet counter to meet the specified rate
  - > **Ingress:** Enter the port effective ingress rate (The default value is "0").
  - > **Egress:** Enter the port effective egress rate (The default value is "0").
- And then, click  to apply the settings

## 6.18 VLAN configuration

A Virtual LAN (VLAN) is a logical network grouping that limits the broadcast domain, which would allow you to isolate network traffic, so only the members of the same VLAN will receive traffic from the ones of the same VLAN. Basically, creating a VLAN on a switch is logically equivalent of reconnecting a group of network devices to another Layer 2 switch. However, all the network devices are still plugged into the same switch physically.

This switch supports **Port-based** and **802.1Q** (tagged-based) VLAN. The default configuration of VLAN operation mode is “**Disable**”.

### VLAN Configuration



VLAN Operation Mode :

Enable GVRP Protocol

Management Vlan ID :

**VLAN NOT ENABLE**

VLAN Configuration interface

#### 6.18.1 Port-based VLAN

A port-based VLAN basically consists of its members—ports, which means the VLAN is created by grouping the selected ports. This method provides the convenience for users to configure a simple VLAN easily without complicated steps. Packets can go among only members of the same VLAN group. Note all unselected ports are treated as belonging to another single VLAN. If the port-based VLAN enabled, the VLAN-tagging is ignored. The port-based VLAN function allows the user to create separate VLANs to limit the unnecessary packet flooding; however, for the purpose of sharing resource, a single port called a common port can belongs to different VLANs, which all the member devices (ports) in different VLANs have the permission to access the common port while they still cannot communicate with each other in different VLANs.

## VLAN Configuration

VLAN Operation Mode :  ▼  
 Enable GVRP Protocol  
 Management Vlan ID :

VLAN – Port Based interface

- Pull down the selection item and focus on **Port Based** then press  to set the VLAN Operation Mode in **Port Based** mode.
- Click  to add a new VLAN group (The maximum VLAN groups are up to 64).

## VLAN Configuration

VLAN Operation Mode :  ▼  
 Enable GVRP Protocol  
 Management Vlan ID :

<b>Group Name</b>	<input type="text" value="VLAN_1"/>	
<b>VLAN ID</b>	<input type="text" value="79"/>	
Port.05 Port.06 Port.07 Port.08 Port.09 Port.10	<input type="button" value="Add"/>  <input type="button" value="Remove"/>	Port.01 Port.02 Port.03 Port.04

VLAN—Port Based Add interface

- Enter the group name and VLAN ID. Add the selected port number into the right field to group these members to be a VLAN group, or remove any of them listed in the right field from the VLAN.
- And then, click  to have the configuration take effect.
- You will see the VLAN list displays.

## VLAN Configuration

VLAN Operation Mode :

Enable GVRP Protocol

Management Vlan ID :

VLAN 1	79
VLAN 2	4094

### VLAN—Port Based Edit/Delete interface

- Use  to delete the VLAN.
- Use  to modify group name, VLAN ID, or add/remove the members of the existing VLAN group.

[note]

Remember to execute the “Save Configuration” action, otherwise the new configuration will lose when switch power off.

### 6.18.2 802.1Q VLAN

Virtual Local Area Network (VLAN) can be implemented on the switch to logically create different broadcast domain.

When the 802.1Q VLAN function is enabled, all ports on the switch belong to default VLAN of VID 1, which means they logically are regarded as members of the same broadcast domain. The valid VLAN ID is in the range of number between 1 and 4094. The amount of VLAN groups is up to 256 including default VLAN that cannot be deleted.

Each member port of 802.1Q is on either an Access Link (VLAN-tagged) or a Trunk Link (no VLAN-tagged). All frames on an Access Link carry no VLAN identification. Conversely, all frames on a Trunk Link are VLAN-tagged. Besides, there is the third mode—Hybrid. A Hybrid Link can carry both VLAN-tagged frames and untagged frames. A single port is supposed to belong to one VLAN group, except it is on a Trunk/Hybrid Link.

The technique of 802.1Q tagging inserts a 4-byte tag, including VLAN ID of the destination port—PVID, in the frame. With the combination of Access/Trunk/Hybrid Links, the communication across switches also can make the packet sent through tagged and untagged ports.

## 802.1Q Configuration

- Pull down the selection item and focus on **802.1Q** then press **Enter** to set the VLAN Operation Mode in **802.1Q** mode.
- **Enable GVRP Protocol:** GVRP (GARP VLAN Registration Protocol) is a protocol that facilitates control of virtual local area networks (VLANs) within a larger network. GVRP conforms to the IEEE 802.1Q specification, which defines a method of tagging frames with VLAN configuration data. This allows network devices to dynamically exchange VLAN configuration information with other devices. For example, having enabled GVRP on two switches, they are able to automatically exchange the information of their VLAN database. Therefore, the user doesn't need to manually configure whether the link is trunk or hybrid, the packets belonging to the same VLAN can communicate across switches. Tick this checkbox to enable GVRP protocol. This checkbox is available while the VLAN Operation Mode is in **802.1Q** mode.
- **Management VLAN ID:** Only when the VLAN members, whose Untagged VID (PVID) equals to the value in this column, will have the permission to access the switch. The default value is '0' that means this limit is not enabled (all members in different VLANs can access this switch).
- Select the port you want to configure.
- **Link Type:** There are 3 types of link type.
  - > **Access Link:** A segment which provides the link path for one or more stations to the VLAN-aware device. An Access Port (untagged port), connected to the access link, has an untagged VID (also called PVID). After an untagged frame gets into the access port, the switch will insert a four-byte tag in the frame. The contents of the last 12-bit of the tag is untagged VID. When this frame is sent out through any of the access port of the same PVID, the switch will remove the tag from the frame to recover it to what it was. Those ports of the same untagged VID are regarded as the same VLAN group members.

[note]

Because the access port doesn't have an understanding of tagged frame, the column field of Tagged VID is not available.

- > **Trunk Link:** A segment which provides the link path for one or more VLAN-aware devices (switches). A Trunk Port, connected to the trunk link, has an understanding of tagged frame, which is used for the communication among VLANs across switches. Which frames of the specified VIDs will be forwarded depends on the values filled in the Tagged VID column field. Please insert a comma between two VIDs.

[note]

1. A trunk port doesn't insert tag into an untagged frame, and therefore the untagged VID column field is not available.
2. It's not necessary to type '1' in the tagged VID. The trunk port will forward the frames of VLAN 1.
3. The trunk port has to be connected to a trunk/hybrid port of the other switch. Both the tagged VID of the two ports have to be the same.

- > **Hybrid Link:** A segment which consists of Access and Trunk links. The hybrid port has both the features of access and trunk ports. A hybrid port has a PVID belonging to a particular VLAN, and it also forwards the specified tagged-frames for the purpose of VLAN communication across switches.

[note]

1. It's not necessary to type '1' in the tagged VID. The hybrid port will forward the frames of VLAN 1.
2. The trunk port has to be connected to a trunk/hybrid port of the other switch. Both the tagged VID of the two ports have to be the same.

- **Untagged VID:** This column field is available when Link Type is set as Access Link and Hybrid Link. Assign a number in the range between 1 and 4094.
- **Tagged VID:** This column field is available when Link Type is set as Trunk Link and Hybrid Link. Assign a number in the range between 1 and 4094.
- Click  to have the configuration take effect.
- You can see the link type, untagged VID, and tagged VID information of each port in the table below on the screen.

## VLAN Configuration

VLAN Operation Mode :	802.1Q
<input checked="" type="checkbox"/> Enable GVRP Protocol	
Management Vlan ID :	0

802.1Q Configuration

Group Configuration

Port	Link Type	Untagged Vid	Tagged Vid
Port.01	Access Link	1	



Port	Link Type	Untagged Vid	Tagged Vid
Port.01	Access Link	2	
Port.02	Access Link	3	
Port.03	Trunk Link	1	2, 3,
Port.04	Hybrid Link	4	2, 3,
Port.05	Access Link	7	
Port.06	Access Link	1	
Port.07	Access Link	1	
Port.08	Access Link	1	
Port.09	Access Link	1	
Port.10	Access Link	1	

### 802.1Q VLAN interface

#### Group Configuration

Edit the existing VLAN Group.

> Select the VLAN group in the table list.

> Click  .

## VLAN Configuration

VLAN Operation Mode :	802.1Q
<input checked="" type="checkbox"/> Enable GVRP Protocol	
Management Vlan ID :	0

Apply

802.1Q Configuration

Group Configuration

Default	1
VLAN_2	2
VLAN_3	3
VLAN_4	4
VLAN_7	7

Edit Delete

Group Configuration interface

> Click  .

## 6.19 Rapid Spanning Tree

The Rapid Spanning Tree Protocol (RSTP) is an evolution of the Spanning Tree Protocol and provides for faster spanning tree convergence after a topology change. The system also supports STP and the system will auto-detect the connected device that is running STP or RSTP protocol.

### 6.19.1 RSTP System Configuration

- The user can view spanning tree information of Root Bridge.
- The user can modify RSTP state. After modification, click  .
  - > **RSTP mode:** The user must enable the RSTP function first before configuring the related parameters.
  - > **Priority (0-61440):** The switch with the lowest value has the highest priority and is selected as the root. If the value is changed, the user must reboot the switch. The value must be a multiple of 4096 according to the protocol standard rule.
  - > **Max Age (6-40):** The number of seconds a switch waits without receiving Spanning-tree Protocol configuration messages before attempting a reconfiguration. Enter a value between 6 through 40.
  - > **Hello Time (1-10):** The time that controls the switch to send out the BPDU packet to check RSTP current status. Enter a value between 1 through 10.
  - > **Forward Delay Time (4-30):** The number of seconds a port waits before changing from its Rapid Spanning-Tree Protocol learning and listening states to the forwarding state. Enter a value between 4 through 30.

[note]	Follow the rule as below to configure the MAX Age, Hello Time, and Forward Delay Time.
	$2 \times (\text{Forward Delay Time value} - 1) \geq \text{Max Age value} \geq 2 \times (\text{Hello Time value} + 1)$

## RSTP - System Configuration

System Configuration	Port Configuration
----------------------	--------------------

RSTP Mode	Enable
Priority (0-61440)	32768
Max Age (6-40)	20
Hello Time (1-10)	2
Forward Delay Time (4-30)	15

Priority must be a multiple of 4096  
 $2 * (\text{Forward Delay Time} - 1)$  should be greater than or equal to the Max Age.  
 The Max Age should be greater than or equal to  $2 * (\text{Hello Time} + 1)$ .

Apply Help

### Root Bridge Information

Bridge ID	0080000F3800055E
Root Priority	32768
Root Port	Root
Root Path Cost	0
Max Age	20
Hello Time	2
Forward Delay	15

RSTP System Configuration interface

### 6.19.2 Port Configuration

This web page provides the port configuration interface for RSTP. You can assign higher or lower priority to each port. Rapid spanning tree will have the port with the higher priority in forwarding state and block other ports to make certain that there is no loop in the LAN.

- Select the port in the port column field.
- **Path Cost:** The cost of the path to the other bridge from this transmitting bridge at the specified port. Enter a number 1 through 200,000,000.
- **Priority:** Decide which port should be blocked by setting its priority as the lowest. Enter a number between 0 and 240. The value of priority must be the multiple of 16.
- **Admin P2P:** The rapid state transitions possible within RSTP are dependent upon whether the port concerned can only be connected to exactly another bridge (i.e. it is served by a point-to-point LAN segment), or can be connected to two or more bridges (i.e. it is served by a shared medium LAN segment). This function allows the P2P status of the link to be manipulated administratively. True means the port is regarded as a point-to-point link. False means the port is regarded as a shared link. Auto means the link type is determined by the auto-negotiation between the two peers.
- **Admin Edge:** The port directly connected to end stations won't create bridging loop in the network. To configure the port as an edge port, set the port to "True" status.
- **Admin Non Stp:** The port includes the STP mathematic calculation. True is not including STP mathematic calculation. False is including the STP mathematic calculation.
- Click  .

## RSTP - Port Configuration

System Configuration		Port Configuration			
Port	Path Cost (1-200000000)	Priority (0-240)	Admin P2P	Admin Edge	Admin Non Stp
Port.01 ▲					
Port.02 ▲					
Port.03 ▲	200000	128	Auto ▼	true ▼	false ▼
Port.04 ▲					
Port.05 ▼					

priority must be a multiple of 16

Apply Help

### RSTP Port Status

Port	Path Cost	Port Priority	Oper P2P	Oper Edge	Stp Neighbor	State	Role
Port.01	200000	128	True	True	False	Disabled	Disabled
Port.02	200000	128	True	True	False	Disabled	Disabled
Port.03	200000	128	True	True	False	Disabled	Disabled
Port.04	200000	128	True	True	False	Disabled	Disabled
Port.05	200000	128	True	True	False	Disabled	Disabled
Port.06	200000	128	True	True	False	Disabled	Disabled
Port.07	20000	128	False	True	False	Forwarding	Designated
Port.08	200000	128	True	True	False	Disabled	Disabled
Port.09	20000	128	True	True	False	Disabled	Disabled
Port.10	20000	128	True	True	False	Disabled	Disabled

RSTP Port Configuration interface

## 6.20 SNMP Configuration

Simple Network Management Protocol (SNMP) is the protocol developed to manage nodes (servers, workstations, routers, switches and hubs etc.) on an IP network. SNMP enables network administrators to manage network performance, find and solve network problems, and plan for network growth. Network management systems learn of problems by receiving traps or change notices from network devices implementing SNMP.

### 6.20.1 System Configuration

- Community Strings

Here you can define the new community string set and remove the unwanted community string.

> **String:** Fill the name string.

> **RO:** Read only. Enables requests accompanied by this community string to display MIB-object information.

> **RW:** Read/write. Enables requests accompanied by this community string to display MIB-object information and to set MIB objects.

Click **Add**.

> To remove the community string, select the community string that you defined before and click **Remove**. The strings of Public\_RO and Private\_RW are default strings. You can remove them but after resetting the switch to default, the two strings show up again.

- **Agent Mode:** Select the SNMP version that you want to use it. And then click **Change** to switch to the selected SNMP version mode.

## SNMP - System Configuration

System Configuration	Trap Configuration	SNMPv3 Configuration
<b>Community Strings</b>		
<b>Current Strings :</b> <input type="button" value="Remove"/>		<b>New Community String :</b> <input type="button" value="Add"/>
public__RO private__RW PString1__RO PString2__RW		<b>String :</b> PString3 <input checked="" type="radio"/> RO <input type="radio"/> RW
<b>Agent Mode</b>		
<b>Current Mode:</b> SNMP v1/v2c only		<input checked="" type="radio"/> SNMP V1/V2C only <input type="radio"/> SNMP V3 only <input type="radio"/> SNMP V1/V2C/V3
		<input type="button" value="Change"/>
<input type="button" value="Help"/>		

SNMP System Configuration interface

### 6.20.2 Trap Configuration

A trap manager is a management station that receives the trap messages generated by the switch. If no trap manager is defined, no traps will be issued. To define a management station as a trap manager, assign an IP address, enter the SNMP community strings, and select the SNMP trap version.

- **IP Address:** Enter the IP address of the trap manager.
- **Community:** Enter the community string for the trap station.
- **Trap Version:** Select the SNMP trap version type—v1 or v2c.
- Click .
- To remove the community string, select the community string listed in the current managers field and click .

## SNMP - Trap Configuration

System Configuration	Trap Configuration	SNMPv3 Configuration
<b>Trap Managers</b>		
<b>Current Managers :</b> <input type="button" value="Remove"/>		<b>New Manager :</b> <input type="button" value="Add"/>
192.168.16.21: TrapHost, v1 192.168.16.22: TrapHost2, v2		<b>IP Address :</b> 192.168.16.23 <b>Community :</b> TrapHost3 <b>Trap version:</b> <input checked="" type="radio"/> v1 <input type="radio"/> v2c
<input type="button" value="Help"/>		

Trap Managers interface

### 6.20.3 SNMPV3 Configuration

Configure the SNMPV3 function.

#### Context Table

Configure SNMP v3 context table. Assign the context name of context table. Click **Add** to add context name. Click **Remove** to remove unwanted context name.

#### User Table

Configure SNMP v3 user table..

- **User ID:** set up the user name.
- **Authentication Password:** set up the authentication password.
- **Privacy Password:** set up the private password.
- Click **Add** to add context name.
- Click **Remove** to remove unwanted context name.

#### Group Table

Configure SNMP v3 group table.

- Security Name (User ID): assign the user name that you have set up in user table.
- Group Name: set up the group name.
- Click **Add** to add context name.
- Click **Remove** to remove unwanted context name.

### SNMP - SNMPv3 Configuration

System Configuration
Trap Configuration
SNMPv3 Configuration

Context Table

Context Name :  **Apply**

Current User Profiles : **Remove**

(none)

New User Profile : **Add**

User ID:

Authentication Password:

Privacy Password:

Current Group content : **Remove**

(none)

New Group Table: **Add**

Security Name (User ID):

Group Name:

Current Access Tables : **Remove**

(none)

New Access Table : **Add**

Context Prefix:

Group Name:

Security Level:  NoAuthNoPriv.  AuthNoPriv.  AuthPriv.

Context Match Rule  Exact  Prefix

Read View Name:

Write View Name:

Notify View Name:

Current MIBTables : **Remove**

(none)

New MIBView Table : **Add**

View Name:

SubOid-Tree:

Type:  Excluded  Included

Help

**Note:**  
Any modification of SNMPv3 tables might cause MIB accessing rejection. Please take notice of the causality between the tables before you modify these tables.

### SNMPV3 configuration interface

## Access Table

Configure SNMP v3 access table.

- **Context Prefix:** set up the context name.
- **Group Name:** set up the group.
- **Security Level:** select the access level.
- **Context Match Rule:** select the context match rule.
- **Read View Name:** set up the read view.
- **Write View Name:** set up the write view.
- **Notify View Name:** set up the notify view.
- Click  to add context name.
- Click  to remove unwanted context name.

## MIBview Table

Configure MIB view table.

- **ViewName:** set up the name.
- **Sub-Oid Tree:** fill the Sub OID.
- **Type:** select the type – exclude or included.
- Click  to add context name.
- Click  to remove unwanted context name.

## 6.21 QoS Configuration

Quality of Service (QoS) is the ability to provide different priority to different applications, users or data flows, or to guarantee a certain level of performance to a data flow. QoS guarantees are important if the network capacity is insufficient, especially for real-time streaming multimedia applications such as voice over IP or Video Teleconferencing, since these often require fixed bit rate and are delay sensitive, and in networks where the capacity is a limited resource, for example in cellular data communication. In the absence of network congestion, QoS mechanisms are not required.

### 6.21.1 QoS Policy and Priority Type

Here you can choose to use an 8-4-2-1 queuing scheme or a strict priority scheme, or select the priority type to configure QoS policy.

- **QoS Policy:** Select the QoS policy rule.
  - > **Using the 8,4,2,1 weight fair queue scheme:** The switch will follow 8:4:2:1 rate to process priority queue from High to lowest queue. For example, while the system processing, 1 frame of the lowest queue, 2 frames of the low queue, 4 frames of the middle queue, and 8 frames of the high queue will be processed at the same time in accordance with the 8,4,2,1 policy rule.

- > **Use a strict priority scheme:** Always the higher queue will be processed first, except the higher queue is empty.
- > **Priority Type:** There are 5 priority type selections available—**Port-based**, **TOS only**, **COS only**, **TOS first**, and **COS first**. Disable means no priority type is selected. Click  to have the configuration take effect.
- Click  to have the configuration take effect.

## QoS Configuration

### Qos Policy:

Use an 8,4,2,1 weighted fair queuing scheme  
 Use a strict priority scheme  
 Priority Type: Disable

### Port-based Priority:

Port.01	Port.02	Port.03	Port.04	Port.05	Port.06	Port.07	Port.08	Port.09	Port.10
<span style="border: 1px solid #ccc; padding: 2px;">Lowest</span>									

### COS:

Priority	0	1	2	3	4	5	6	7
	<span style="border: 1px solid #ccc; padding: 2px;">Lowest</span>							

### TOS:

Priority	0	1	2	3	4	5	6	7
	<span style="border: 1px solid #ccc; padding: 2px;">Lowest</span>							
<b>Priority</b>	<b>8</b>	<b>9</b>	<b>10</b>	<b>11</b>	<b>12</b>	<b>13</b>	<b>14</b>	<b>15</b>
	<span style="border: 1px solid #ccc; padding: 2px;">Lowest</span>							
<b>Priority</b>	<b>16</b>	<b>17</b>	<b>18</b>	<b>19</b>	<b>20</b>	<b>21</b>	<b>22</b>	<b>23</b>
	<span style="border: 1px solid #ccc; padding: 2px;">Lowest</span>							
<b>Priority</b>	<b>24</b>	<b>25</b>	<b>26</b>	<b>27</b>	<b>28</b>	<b>29</b>	<b>30</b>	<b>31</b>
	<span style="border: 1px solid #ccc; padding: 2px;">Lowest</span>							
<b>Priority</b>	<b>32</b>	<b>33</b>	<b>34</b>	<b>35</b>	<b>36</b>	<b>37</b>	<b>38</b>	<b>39</b>
	<span style="border: 1px solid #ccc; padding: 2px;">Lowest</span>							
<b>Priority</b>	<b>40</b>	<b>41</b>	<b>42</b>	<b>43</b>	<b>44</b>	<b>45</b>	<b>46</b>	<b>47</b>
	<span style="border: 1px solid #ccc; padding: 2px;">Lowest</span>							
<b>Priority</b>	<b>48</b>	<b>49</b>	<b>50</b>	<b>51</b>	<b>52</b>	<b>53</b>	<b>54</b>	<b>55</b>
	<span style="border: 1px solid #ccc; padding: 2px;">Lowest</span>							
<b>Priority</b>	<b>56</b>	<b>57</b>	<b>58</b>	<b>59</b>	<b>60</b>	<b>61</b>	<b>62</b>	<b>63</b>
	<span style="border: 1px solid #ccc; padding: 2px;">Lowest</span>							

QoS Configuration interface

### 6.21.2 Port-based Priority

Configure the priority level for each port. With the drop-down selection item of **Priority Type** above being selected as Port-based, this control item will then be available to set the queuing policy for each port.

- **Port x:** Each port has 4 priority levels—High, Middle, Low, and Lowest—to be chosen.
- Click  to have the configuration take effect.

### 6.21.3 COS Configuration

Set up the COS priority level. With the drop-down selection item of **Priority Type** above being selected as COS only/COS first, this control item will then be available to set the queuing policy for each port.

- **COS priority:** Set up the COS priority level 0~7 - High, Middle, Low, Lowest.
- Click  .

### 6.21.4 TOS Configuration

Set up the TOS priority. With the drop-down selection item of **Priority Type** above being selected as TOS only/TOS first, this control item will then be available to set the queuing policy for each port.

- **TOS priority:** The system provides 0~63 TOS priority level. Each level has 4 types of priority—High, Middle, Low, and Lowest. The default value is 'Lowest' priority for each level. When the IP packet is received, the system will check the TOS level value in the IP packet that has received. For example, the user sets the TOS level 25 as high, the system will check the TOS value of the received IP packet. If the TOS value of received IP packet is 25 (priority = high), and then the packet priority will have highest priority.
- Click  to have the configuration take effect..

## 6.22 IGMP Configuration

The Internet Group Management Protocol (IGMP) is an internal protocol of the Internet Protocol (IP) suite. IP manages multicast traffic by using switches, routers, and hosts that support IGMP. Enabling IGMP allows the ports to detect IGMP queries, report packets, and manage IP multicast traffic through the switch. IGMP have three fundamental types of message shown as follows:

Message	Description
Query	A message sent from the querier (IGMP router or switch) asking for a response from each host belonging to the multicast group.
Report	A message sent by a host to the querier to indicate that the host wants to be or is a member of a given group indicated in the report message.
Leave Group	A message sent by a host to the querier to indicate that the host has quit being a member of a specific multicast group.

The switch support IP multicast, you can enable IGMP protocol on web management's switch setting advanced page, then the IGMP snooping information displays. IP multicast addresses range are from 224.0.0.0 through 239.255.255.255.

- **IGMP Protocol:** enable or disable the IGMP protocol.
- **IGMP Query:** enable or disable the IGMP query function. The IGMP query information will be displayed in IGMP status section.
- Click  .

## IGMP Configuration

IP Address	VLAN ID	Member Port
239.255.255.253	1	***4****
224.000.000.251	1	***4****
239.255.255.250	1	***4****

IGMP Snooping:

IGMP Query:

IGMP Configuration interface

## 6.23 X-Ring

X-Ring provides a faster redundant recovery than Spanning Tree topology. The action is similar to STP or RSTP, but the algorithms between them are not the same. In the X-Ring topology, every switch should be enabled with X-Ring function and two ports should be assigned as the member ports in the ring. Only one switch in the X-Ring group would be set as the master switch that one of its two member ports would be blocked, called backup port, and another port is called working port. Other switches in the X-Ring group are called working switches and their two member ports are called working ports. When the failure of network connection occurs, the backup port of the master switch (Ring Master) will automatically become a working port to recover from the failure.

The switch supports the function and interface for setting the switch as the ring master or not. The ring master can negotiate and place command to other switches in the X-Ring group. If there are 2 or more switches in master mode, the software will select the switch with lowest MAC address number as the ring master. The X-Ring master ring mode can be enabled by setting the X-Ring configuration interface. Also, the user can identify whether the switch is the ring master by checking the R.M. LED indicator on the panel of the switch.

The system also supports the **Couple Ring** that can connect 2 or more X-Ring group for the redundant backup function; **Dual Homing** function that can prevent connection lose between X-Ring group and upper level/core switch.

- **Enable Ring:** To enable the X-Ring function, tick the checkbox beside the **Enable Ring** string label. If this checkbox is not ticked, all the ring functions are unavailable.
  - > **Enable Ring Master:** Tick the checkbox to enable this switch to be the ring master.
  - > **1st & 2nd Ring Ports:** Pull down the selection menu to assign the ports as the member ports. **1st Ring Port** is the working port and **2nd Ring Port** is the backup port. When **1st Ring Port** fails, the system will automatically upgrade the **2nd Ring Port** to be the working port.
- **Enable Couple Ring:** To enable the couple ring function, tick the checkbox beside the **Enable Couple Ring** string label.
  - > **Couple Port:** Assign the member port which is connected to the other ring group.
  - > **Control Port:** When the **Enable Couple Ring** checkbox is ticked, you have to assign the control port to form a couple-ring group between the two X-rings.
- **Enable Dual Ring:** When this check box is ticked, the '**Enable Ring Master**' check box will then also be enabled by the system, which means this equipment is assigned as the Ring Master. The Dual Ring differs from the Couple Ring in that it only needs a unit to form a redundant linking system of two rings.
- And then, click  to have the configuration take effect.

## X-Ring Configuration

<input checked="" type="checkbox"/> <b>Enable Ring</b>		
<input checked="" type="checkbox"/> <b>Enable Ring Master</b>		
<b>1st Ring Port</b>	Port.01 ▾	FORWARDING
<b>2nd Ring Port</b>	Port.02 ▾	LINKDOWN
<input type="checkbox"/> <b>Enable Couple Ring</b>		
<b>Couple Port</b>	Port.03 ▾	LINKDOWN
<b>Control Port</b>	Port.04 ▾	LINKDOWN
<input type="checkbox"/> <b>Enable Dual Homing</b>		
<b>Homing Port</b>	Port.05 ▾	LINKDOWN

This switch is Ring Master.

X-ring Interface

[note]

1. When the X-Ring function enabled, the user must disable the RSTP. The X-Ring function and RSTP function cannot exist on a switch at the same time.
2. Remember to execute the "Save Configuration" action, otherwise the new configuration will lose when switch powers off.

## 6.24 LLDP Configuration

Link Layer Discovery Protocol (LLDP) is defined in the IEEE 802.1AB, it is an emerging standard which provides a solution for the configuration issues caused by expanding LANs. LLDP specifically defines a standard method for Ethernet network devices such as switches, routers and wireless LAN access points to advertise information about themselves to other nodes on the network and store the information they discover. LLDP runs on all 802 media. The protocol runs over the data-link layer only, allowing two systems running different network layer protocols to learn about each other.

- **LLDP Protocol:** Pull down the selection menu to disable or enable LLDP function.
- **LLDP Interval:** Set the interval of advertising the switch's information to other nodes.
- Click  .

### LLDP Configuration

LLDP Protocol:

LLDP Interval:  sec

LLDP Interface

## 6.25 Security—802.1X/Radius Configuration

802.1x is an IEEE authentication specification which prevents the client from accessing a wireless access point or wired switch until it provides authority, like the user name and password that are verified by an authentication server (such as RADIUS server).

### 6.25.1 System Configuration

After enabling the IEEE 802.1X function, you can configure the parameters of this function.

- **IEEE 802.1x Protocol:** Enable or disable 802.1x protocol.
- **Radius Server IP:** Assign the RADIUS Server IP address.
- **Server Port:** Set the UDP destination port for authentication requests to the specified RADIUS Server.
- **Accounting Port:** Set the UDP destination port for accounting requests to the specified RADIUS Server.
- **Shared Key:** Set an encryption key for using during authentication sessions with the specified RADIUS server. This key must match the encryption key used on the RADIUS Server.
- **NAS, Identifier:** Set the identifier for the RADIUS client.
- Click  .

## 802.1x/RADIUS - System Configuration

System Configuration	Port Configuration	Misc Configuration
<b>802.1x Protocol</b>	Enable	
<b>Radius Server IP</b>	192.168.16.237	
<b>Server Port</b>	1812	
<b>Accounting Port</b>	1813	
<b>Shared Key</b>	12345678	
<b>NAS, Identifier</b>	NAS_L2_SWITCH	
<input type="button" value="Apply"/> <input type="button" value="Help"/>		

802.1x System Configuration interface

### 6.25.2 Port Configuration

You can configure the 802.1x authentication state for each port. The state provides Disable, Accept, Reject, and Authorize.

- **Reject:** The specified port is required to be held in the unauthorized state.
- **Accept:** The specified port is required to be held in the authorized state.
- **Authorize:** The specified port is set to the Authorized or Unauthorized state in accordance with the outcome of an authentication exchange between the Supplicant and the authentication server.
- **Disable:** When disabled, the specified port works without complying with 802.1x protocol.
- Click  .

## 802.1x/RADIUS - Port Configuration

System Configuration	Port Configuration	Misc Configuration												
	<table border="1"> <thead> <tr> <th>Port</th> <th>State</th> </tr> </thead> <tbody> <tr> <td>Port.01</td> <td>Authorize</td> </tr> <tr> <td>Port.02</td> <td>Reject</td> </tr> <tr> <td>Port.03</td> <td>Accept</td> </tr> <tr> <td>Port.04</td> <td>Authorize</td> </tr> <tr> <td>Port.05</td> <td>Disable</td> </tr> </tbody> </table>	Port	State	Port.01	Authorize	Port.02	Reject	Port.03	Accept	Port.04	Authorize	Port.05	Disable	
Port	State													
Port.01	Authorize													
Port.02	Reject													
Port.03	Accept													
Port.04	Authorize													
Port.05	Disable													
<input type="button" value="Apply"/> <input type="button" value="Help"/>														

Port Authorization

Port	State
Port.01	Disable
Port.02	Disable
Port.03	Disable
Port.04	Disable
Port.05	Disable
Port.06	Disable
Port.07	Disable
Port.08	Disable
Port.09	Disable
Port.10	Disable

802.1x Per Port Setting interface

### 6.25.3 Misc Configuration

- **Quiet Period:** Set the period which the port doesn't try to acquire a supplicant.
- **TX Period:** Set the period port waits for retransmit next EAPOL PDU during an authentication session.
- **Supplicant Timeout:** Set the period of time the switch waits for a supplicant response to an EAP request.
- **Server Timeout:** Set the period of time the switch waits for a server response to an authentication request.
- **Max Requests:** Set the number of authentication that must time-out before authentication fails and the authentication session ends.
- **Reauth period:** Set the period of time which clients connected must be re-authenticated.
- Click  .

## 802.1x/Radius - Misc Configuration

System Configuration	Port Configuration	Misc Configuration												
		<table border="1"> <tr> <td>Quiet Period</td> <td><input type="text" value="60"/></td> </tr> <tr> <td>Tx Period</td> <td><input type="text" value="30"/></td> </tr> <tr> <td>Supplicant Timeout</td> <td><input type="text" value="30"/></td> </tr> <tr> <td>Server Timeout</td> <td><input type="text" value="30"/></td> </tr> <tr> <td>Max Requests</td> <td><input type="text" value="2"/></td> </tr> <tr> <td>Reauth Period</td> <td><input type="text" value="3600"/></td> </tr> </table>	Quiet Period	<input type="text" value="60"/>	Tx Period	<input type="text" value="30"/>	Supplicant Timeout	<input type="text" value="30"/>	Server Timeout	<input type="text" value="30"/>	Max Requests	<input type="text" value="2"/>	Reauth Period	<input type="text" value="3600"/>
Quiet Period	<input type="text" value="60"/>													
Tx Period	<input type="text" value="30"/>													
Supplicant Timeout	<input type="text" value="30"/>													
Server Timeout	<input type="text" value="30"/>													
Max Requests	<input type="text" value="2"/>													
Reauth Period	<input type="text" value="3600"/>													
		<input type="button" value="Apply"/> <input type="button" value="Help"/>												

802.1x Misc Configuration interface

## 6.26 MAC Address Table

Use the MAC address table to ensure the port security.

### 6.26.1 Static MAC Address

You can add a static MAC address that remains in the switch's address table regardless of whether the device is physically connected to the switch. This saves the switch from having to re-learn a device's MAC address when the disconnected or powered-off device is active on the network again. Via this interface, you can add / modify / delete a static MAC address.

## Add the Static MAC Address

You can add static MAC address in the switch MAC table here.

- **MAC Address:** Enter the MAC address of the port that should permanently forward traffic, regardless of the device network activity.
- **Port No.:** Pull down the selection menu to select the port number.
- Click  .
- If you want to delete the MAC address from filtering table, select the MAC address and click  .

## MAC Address Table - Static MAC Addresses

Static MAC Addresses	MAC Filtering	All Mac Addresses	Multicast Filtering				
<table border="1"> <tr> <td>AABBCCDDEEFF</td> <td>Port.01</td> </tr> <tr> <td>FFEEDDCCBBAA</td> <td>Port.01</td> </tr> </table>				AABBCCDDEEFF	Port.01	FFEEDDCCBBAA	Port.01
AABBCCDDEEFF	Port.01						
FFEEDDCCBBAA	Port.01						
<table> <tr> <td>MAC Address</td> <td><input type="text" value="AABB33445566"/></td> </tr> <tr> <td>Port No.</td> <td><input type="text" value="Port.01"/></td> </tr> </table>				MAC Address	<input type="text" value="AABB33445566"/>	Port No.	<input type="text" value="Port.01"/>
MAC Address	<input type="text" value="AABB33445566"/>						
Port No.	<input type="text" value="Port.01"/>						
<input type="button" value="Add"/> <input type="button" value="Delete"/> <input type="button" value="Help"/>							

Static MAC Addresses interface

### 6.26.2 MAC Filtering

By filtering MAC address, the switch can easily filter the pre-configured MAC address and reduce the un-safety. You can add and delete filtering MAC address.

## MAC Address Table - MAC Filtering

Static MAC Addresses	MAC Filtering	All Mac Addresses	Multicast Filtering		
<table border="1"> <tr> <td>1A2B3C4D5E6F</td> </tr> <tr> <td>A1B2C3D4E5F6</td> </tr> </table>				1A2B3C4D5E6F	A1B2C3D4E5F6
1A2B3C4D5E6F					
A1B2C3D4E5F6					
<table> <tr> <td>MAC Address</td> <td><input type="text" value="6e4c5a3b2d1f"/></td> </tr> </table>				MAC Address	<input type="text" value="6e4c5a3b2d1f"/>
MAC Address	<input type="text" value="6e4c5a3b2d1f"/>				
<input type="button" value="Add"/> <input type="button" value="Delete"/> <input type="button" value="Help"/>					

MAC Filtering interface

- **MAC Address:** Enter the MAC address that you want to filter.
- Click **Add**.
- If you want to delete the MAC address from the filtering table, select the MAC address and click **Delete**.

### 6.26.3 All MAC Addresses

You can view all of the MAC addresses learned by the selected port.

- Select the port number.
- The selected port of static & dynamic MAC address information will be displayed in here.
- Click **Clear MAC Table** to clear the dynamic MAC addresses information of the current port shown on the screen.

## MAC Address Table - All Mac Addresses

The screenshot shows a web interface for managing MAC addresses. At the top, there are four tabs: 'Static MAC Addresses', 'MAC Filtering', 'All Mac Addresses' (which is selected), and 'Multicast Filtering'. Below the tabs, there is a 'Port No:' dropdown menu set to 'Port.02'. The main area contains a table with three rows of static MAC addresses:

112244335566	STATIC
334455662211	STATIC
FFE3D2CC213F	STATIC

Below the table, the following statistics are displayed:

**Dynamic Address Count:0**  
**Static Address Count:3**

At the bottom of the interface is a 'Clear MAC Table' button.

All MAC Address interface

### 6.26.4 MAC Address Table—Multicast Filtering

Multicasts are similar to broadcasts, they are sent to all end stations on a LAN or VLAN. Multicast filtering is the function, which end stations can receive the multicast traffic if the connected ports had been included in the specific multicast groups. With multicast filtering, network devices only forward multicast traffic to the ports that are connected to the registered end stations.

- **IP Address:** Assign a multicast group IP address in the range of 224.0.0.0 ~ 239.255.255.255.
- **Member Ports:** Tick the check box beside the port number to include them as the member ports in the specific multicast group IP address.
- Click **Add** to append a new filter of multicast to the field, or select the filter in the field and click **Delete** to remove it.

# MAC Address Table - Multicast Filtering

Static MAC Addresses    MAC Filtering    All Mac Addresses    **Multicast Filtering**

239.000.000.100	12*****
239.000.001.100	**34*****
239.000.002.100	****56**

<b>IP Address</b>	<input type="text" value="239.0.3.100"/>
<b>Member Ports</b>	<input type="checkbox"/> Port.01 <input type="checkbox"/> Port.02 <input type="checkbox"/> Port.03 <input type="checkbox"/> Port.04
	<input type="checkbox"/> Port.05 <input type="checkbox"/> Port.06 <input checked="" type="checkbox"/> Port.07 <input checked="" type="checkbox"/> Port.08
	<input type="checkbox"/> Port.09 <input type="checkbox"/> Port.10

Multicast Filtering interface

## 6.27 Factory Default

Reset switch to default configuration. Click **Default** to reset all configurations to the default value.

### Factory Default

- Keep current IP address setting?
- Keep current username & password?

**Reset** **Help**

Factory Default interface

## 6.28 Save Configuration

Save all configurations that you have made in the system. To ensure the all configuration will be saved. Click **Save Flash** to save the all configuration to the flash memory.

### Save Configuration

**Save** **Help**

Save Configuration interface

## 6.29 System Reboot

Reboot the switch in software reset. Click **Reboot** to reboot the system.

### System Reboot

Please click **[Reboot]** button to restart switch device.

**Reboot**

System Reboot interface

## ■ Troubles shooting

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- Verify that is using the right power cord/adapter (DC 24-48V), please don't use the power adapter with DC output higher than 48V, or it may damage this device.
- Select the proper UTP/STP cable to construct the user network. Use unshielded twisted-pair (UTP) or shield twisted-pair (STP) cable for RJ-45 connections that depend on the connector type the switch equipped: 100Ω Category 3, 4 or 5 cable for 10Mbps connections, 100Ω Category 5 cable for 100Mbps connections, or 100Ω Category 5e/above cable for 1000Mbps connections. Also be sure that the length of any twisted-pair connection does not exceed 100 meters (328 feet).
- **Diagnosing LED Indicators:**To assist in identifying problems, the switch can be easily monitored through panel indicators, which describe common problems the user may encounter and where the user can find possible solutions.
- If the power indicator does not light on when the power cord is plugged in, you may have a problem with power cord. Then check for loose power connections, power losses or surges at power outlet. If you still cannot resolve the problem, contact the local dealer for assistance.
- If the LED indicators are normal and the connected cables are correct but the packets still cannot be transmitted. Please check the user system's Ethernet devices' configuration or status.

## Appendix A—RJ-45 Pin Assignment

### RJ-45 Pin Assignments

- The UTP/STP ports will automatically sense for Fast Ethernet (10Base-T/100Base-TX connections), or Gigabit Ethernet (10Base-T/100Base-TX/1000Base-T connections). Auto MDI/MDIX means that the switch can connect to another switch or workstation without changing straight through or crossover cabling. See the figures below for straight through and crossover cable schematic.

- 10 /100BASE-TX Pin outs**

With 10/100BASE-TX cable, pins 1 and 2 are used for transmitting data, and pins 3 and 6 for receiving data.

- RJ-45 Pin Assignments**

Pin Number	Assignment
1	Tx+
2	Tx-
3	Rx+
6	Rx-

[note]

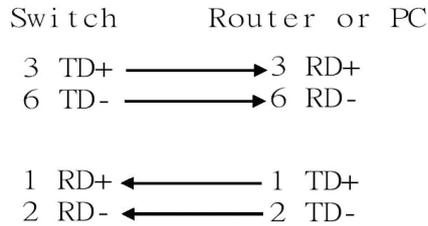
“+” and “-” signs represent the polarity of the wires that make up each wire pair.

The table below shows the 10/100BASE-TX MDI and MDI-X port pin outs.

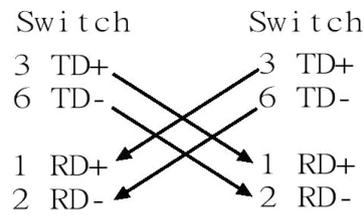
Pin Number	MDI-X Signal Name	MDI Signal Name
1	Receive Data plus (RD+)	Transmit Data plus (TD+)
2	Receive Data minus (RD-)	Transmit Data minus (TD-)
3	Transmit Data plus (TD+)	Receive Data plus (RD+)
6	Transmit Data minus (TD-)	Receive Data minus (RD-)

- **10/100Base-TX Cable Schematic**

The following two figures show the 10/100Base-TX cable schematic.



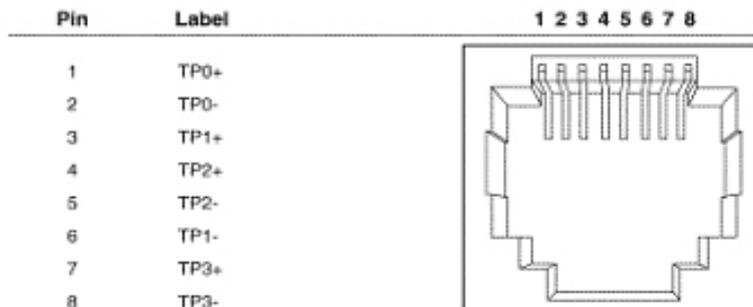
**Straight-through cable schematic**



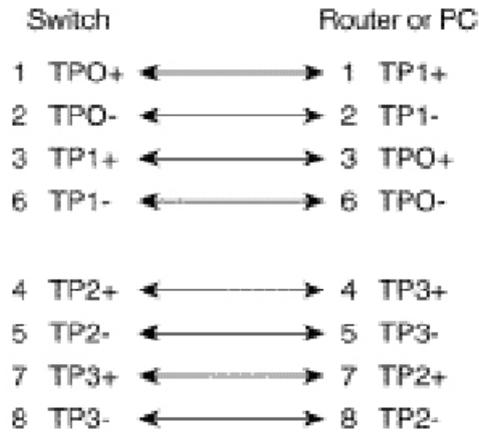
**Cross over cable schematic**

- **10/100/1000Base-TX Pin outs**

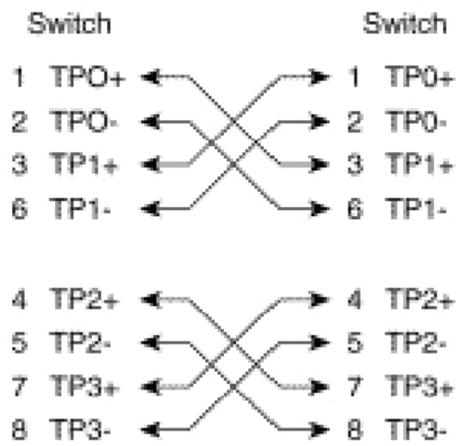
The following figure shows the 10/100/1000 Ethernet RJ-45 pin outs.



- **10/100/1000Base-TX Cable Schematic**



Straight through cables schematic



Cross over cables schematic

## Appendix B—Command Sets

### Commands Set List

User EXEC	E
Privileged EXEC	P
Global configuration	G
VLAN database	V
Interface configuration	I

### System Commands Set

Netstar Commands	Level	Description	Example
<a href="#">show config</a>	E	Show switch configuration	switch>show config
<a href="#">show terminal</a>	P	Show console information	switch#show terminal
<a href="#">write memory</a>	P	Save user configuration into permanent memory (flash rom)	switch#write memory
<a href="#">system name</a> [System Name]	G	Configure system name	switch(config)#system name xxx
<a href="#">system location</a> [System Location]	G	Set switch system location string	switch(config)#system location xxx
<a href="#">system description</a> [System Description]	G	Set switch system description string	switch(config)#system description xxx
<a href="#">system contact</a> [System Contact]	G	Set switch system contact window string	switch(config)#system contact xxx
<a href="#">show system-info</a>	E	Show system information	switch>show system-info
<a href="#">ip address</a> [Ip-address] [Subnet-mask] [Gateway]	G	Configure the IP address of switch	switch(config)#ip address 192.168.1.1 255.255.255.0 192.168.1.254
<a href="#">ip dhcp</a>	G	Enable DHCP client function of switch	switch(config)#ip dhcp
<a href="#">show ip</a>	P	Show IP information of switch	switch#show ip
<a href="#">no ip dhcp</a>	G	Disable DHCP client function of switch	switch(config)#no ip dhcp
<a href="#">reload</a>	G	Halt and perform a cold restart	switch(config)#reload
<a href="#">default</a>	G	Restore to default	switch(config)#default
<a href="#">admin username</a> [Username]	G	Changes a login username. (maximum 10 words)	switch(config)#admin username xxxxxx

admin password [Password]	G	Specifies a password (maximum 10 words)	switch(config)#admin password xxxxxx
show admin	P	Show administrator information	switch#show admin
dhcpserver enable	G	Enable DHCP Server	switch(config)#dhcpserver enable
Dhcpserver disable	G	Disable DHCP Server	switch(config)#no dhcpserver
dhcpserver lowip [Low IP]	G	Configure low IP address for IP pool	switch(config)#dhcpserver lowip 192.168.1.100
dhcpserver highip [High IP]	G	Configure high IP address for IP pool	switch(config)#dhcpserver highip 192.168.1.200
dhcpserver subnetmask [Subnet mask]	G	Configure subnet mask for DHCP clients	switch(config)#dhcpserver subnetmask 255.255.255.0
dhcpserver gateway [Gateway]	G	Configure gateway for DHCP clients	switch(config)#dhcpserver gateway 192.168.1.254
dhcpserver dnsip [DNS IP]	G	Configure DNS IP for DHCP clients	switch(config)#dhcpserver dnsip 192.168.1.1
dhcpserver leasetime [Hours]	G	Configure lease time (in hour)	switch(config)#dhcpserver leasetime 1
dhcpserver ipbinding [IP address]	I	Set static IP for DHCP clients by port	switch(config)#interface fastEthernet 2 switch(config)#dhcpserver ipbinding 192.168.1.1
show dhcpserver configuration	P	Show configuration of DHCP server	switch#show dhcpserver configuration
show dhcpserver clients	P	Show client entries of DHCP server	switch#show dhcpserver clients
show dhcpserver ip- binding	P	Show IP-Binding information of DHCP server	switch#show dhcpserver ip-binding
no dhcpserver	G	Disable DHCP server function	switch(config)#no dhcpserver
security enable	G	Enable IP security function	switch(config)#security enable
security http	G	Enable IP security of HTTP server	switch(config)#security http
security telnet	G	Enable IP security of telnet server	switch(config)#security telnet
security ip [Index(1..10)] [IP Address]	G	Set the IP security list	switch(config)#security ip 1 192.168.1.55
show security	P	Show the information of IP security	switch#show security
no security	G	Disable IP security function	switch(config)#no security
no security http	G	Disable IP security of HTTP server	switch(config)#no security http
no security telnet	G	Disable IP security of telnet server	switch(config)#no security telnet

## Port Commands Set

Netstar Commands	Level	Description	Example
<code>interface fastEthernet [Portid]</code>	G	Choose the port for modification.	<code>switch(config)#interface fastEthernet 2</code>
<code>duplex [full   half]</code>	I	Use the duplex configuration command to specify the duplex mode of operation for Fast Ethernet.	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#duplex full</code>
<code>Speed [10 100 1000 auto]</code>	I	Use the speed configuration command to specify the speed mode of operation for Fast Ethernet., the speed can't be set to 1000 if the port isn't a giga port..	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#speed 100</code>
<code>no flowcontrol</code>	I	Disable flow control of interface	<code>switch(config-if)#no flowcontrol</code>
<code>security enable</code>	I	Enable security of interface	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#security enable</code>
<code>no security</code>	I	Disable security of interface	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#no security</code>
<code>bandwidth type all</code>	I	Set interface ingress limit frame type to "accept all frame"	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#bandwidth type all</code>
<code>bandwidth type broadcast-multicast-flooded-unicast</code>	I	Set interface ingress limit frame type to "accept broadcast, multicast, and flooded unicast frame"	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#bandwidth type broadcast-multicast-flooded-unicast</code>
<code>bandwidth type broadcast-multicast</code>	I	Set interface ingress limit frame type to "accept broadcast and multicast frame"	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#bandwidth type broadcast-multicast</code>
<code>bandwidth type broadcast-only</code>	I	Set interface ingress limit frame type to "only accept broadcast frame"	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#bandwidth type broadcast-only</code>
<code>bandwidth in [Value]</code>	I	Set interface input bandwidth. Rate Range is from 100 kbps to 102400 kbps or to 256000 kbps for giga ports, and zero means no limit.	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#bandwidth in 100</code>

<code>bandwidth out</code> [Value]		Set interface output bandwidth. Rate Range is from 100 kbps to 102400 kbps or to 256000 kbps for giga ports and zero means no limit.	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#bandwidth out 100</code>
<code>show bandwidth</code>		Show interfaces bandwidth control	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#show bandwidth</code>
<code>State</code> [Enable   Disable]		Use the state interface configuration command to specify the state mode of operation for Ethernet ports. Use the disable form of this command to disable the port.	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#state Disable</code>
<code>show interface configuration</code>		show interface configuration status	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#show interface configuration</code>
<code>show interface status</code>		show interface actual status	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#show interface status</code>
<code>show interface accounting</code>		show interface statistic counter	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#show interface accounting</code>
<code>no accounting</code>		Clear interface accounting information	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#no accounting</code>

## Trunk Commands Set

Netstar Commands	Level	Description	Example
<code>aggregator priority</code> [1~65535]	G	Set port group system priority	<code>switch(config)#aggregator priority 22</code>
<code>aggregator activityport</code> [Group ID] [Port Numbers]	G	Set activity port	<code>switch(config)#aggregator activityport 2</code>
<code>aggregator group</code> [GroupID] [Port-list] <code>lacp</code> <code>workp</code> [Workport]	G	Assign a trunk group with LACP active. [GroupID] :1~3 [Port-list]:Member port list, This parameter could be a port range(ex.1-4) or a port list separate by a comma(ex.2, 3, 6) [Workport]:The amount of work ports, this value could not be less than zero or be large than the amount of member ports.	<code>switch(config)#aggregator group 1 1-4 lacp workp 2</code> or <code>switch(config)#aggregator group 2 1,4,3 lacp workp 3</code>
<code>aggregator group</code> [GroupID] [Port-list] <code>nolacp</code>	G	Assign a static trunk group. [GroupID] :1~3 [Port-list]:Member port list, This parameter could be a port range(ex.1-4) or a port list separate by a comma(ex.2, 3, 6)	<code>switch(config)#aggregator group 1 2-4 nolacp</code> or <code>switch(config)#aggregator group 1 3,1,2 nolacp</code>
<code>show aggregator</code>	P	Show the information of trunk group	<code>switch#show aggregator 1</code> or <code>switch#show aggregator 2</code> or <code>switch#show aggregator 3</code>
<code>no aggregator lacp</code> [GroupID]	G	Disable the LACP function of trunk group	<code>switch(config)#no aggregator lacp 1</code>
<code>no aggregator group</code> [GroupID]	G	Remove a trunk group	<code>switch(config)#no aggregator group 2</code>

## VLAN Commands Set

Netstar Commands	Level	Description	Example
<code>vlan database</code>	P	Enter VLAN configure mode	<code>switch#vlan database</code>
<code>Vlanmode</code> [portbase  802.1q   gvrp]	V	To set switch VLAN mode.	<code>switch(vlan)#vlanmode portbase</code> or <code>switch(vlan)#vlanmode 802.1q</code> or <code>switch(vlan)#vlanmode gvrp</code>
<code>no vlan</code>	V	No VLAN	<code>Switch(vlan)#no vlan</code>
Ported based VLAN configuration			
<code>vlan port-based grpname</code> [Group Name] <code>grp-id</code> [GroupID] <code>port</code> [PortNumbers]	V	Add new port based VALN	<code>switch(vlan)#vlan port-based grpname test grp-id 2 port 2-4</code> or <code>switch(vlan)#vlan port-based grpname test grp-id 2 port 2,3,4</code>
<code>show vlan</code> [GroupID] or <code>show vlan</code>	V	Show VLAN information	<code>switch(vlan)#show vlan 23</code>
<code>no vlan group</code> [GroupID]	V	Delete port base group ID	<code>switch(vlan)#no vlan group 2</code>
IEEE 802.1Q VLAN			
<code>vlan 802.1q name</code> [GroupName] <code>vid</code> [VID]	V	Change the name of VLAN group, if the group didn't exist, this command can't be applied.	<code>switch(vlan)#vlan 802.1q name test vid 22</code>
<code>vlan 802.1q port</code> [PortNumber] <code>access-link untag</code> [UntaggedVID]	V	Assign a access link for VLAN by port, if the port belong to a trunk group, this command can't be applied.	<code>switch(vlan)#vlan 802.1q port 3 access-link untag 33</code>
<code>vlan 802.1q port</code> [PortNumber] <code>trunk-link tag</code> [TaggedVID List]	V	Assign a trunk link for VLAN by port, if the port belong to a trunk group, this command can't be applied.	<code>switch(vlan)#vlan 802.1q port 3 trunk-link tag 2,3,6,99</code> or <code>switch(vlan)#vlan 802.1q port 3 trunk-link tag 3-20</code>
<code>vlan 802.1q port</code> [PortNumber] <code>hybrid-link untag</code> [UntaggedVID] <code>tag</code> [TaggedVID List]	V	Assign a hybrid link for VLAN by port, if the port belong to a trunk group, this command can't be applied.	<code>witch(vlan)#vlan 802.1q port 3 hybrid-link untag 4 tag 3,6,8</code> or <code>switch(vlan)#vlan 802.1q port 3 hybrid-link untag 5 tag 6-8</code>

<code>vlan 802 Iq trunk</code> [PortNumber] <code>access-link untag</code> [UntaggedVID]	V	Assign a access link for VLAN by trunk group	<code>switch(vlan)#vlan 802 Iq trunk 3 access-link untag 33</code>
<code>vlan 802 Iq trunk</code> [PortNumber] <code>trunk-link tag</code> [TaggedVID List]	V	Assign a trunk link for VLAN by trunk group	<code>switch(vlan)#vlan 802 Iq trunk 3 trunk-link tag 2,3,6,99</code> or <code>switch(vlan)#vlan 802 Iq trunk 3 trunk-link tag 3-20</code>
<code>vlan 802 Iq trunk</code> [PortNumber] <code>hybrid-link untag</code> [UntaggedVID] <code>tag</code> [TaggedVID List]	V	Assign a hybrid link for VLAN by trunk group	<code>switch(vlan)#vlan 802 Iq trunk 3 hybrid-link untag 4 tag 3,6,8</code> or <code>switch(vlan)#vlan 802 Iq trunk 3 hybrid-link untag 5 tag 6-8</code>
<code>show vlan</code> [GroupID] or <code>show vlan</code>	V	Show VLAN information	<code>switch(vlan)#show vlan 23</code>
<code>no vlan group</code> [GroupID]	V	Delete port base group ID	<code>switch(vlan)#no vlan group 2</code>

## Spanning Tree Commands Set

Netstar Commands	Level	Description	Example
<code>spanning-tree enable</code>	G	Enable spanning tree	<code>switch(config)#spanning-tree enable</code>
<code>spanning-tree priority [0~61440]</code>	G	Configure spanning tree priority parameter	<code>switch(config)#spanning-tree priority 32768</code>
<code>spanning-tree max-age [seconds]</code>	G	Use the spanning-tree max-age global configuration command to change the interval between messages the spanning tree receives from the root switch. If a switch does not receive a bridge protocol data unit (BPDU) message from the root switch within this interval, it recomputed the Spanning Tree Protocol (STP) topology.	<code>switch(config)#spanning-tree max-age 15</code>
<code>spanning-tree hello-time [seconds]</code>	G	Use the spanning-tree hello-time global configuration command to specify the interval between hello bridge protocol data units (BPDUs).	<code>switch(config)#spanning-tree hello-time 3</code>
<code>spanning-tree forward-time [seconds]</code>	G	Use the spanning-tree forward-time global configuration command to set the forwarding-time for the specified spanning-tree instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.	<code>switch(config)#spanning-tree forward-time 20</code>
<code>stp-path-cost [1~200000000]</code>	I	Use the spanning-tree cost interface configuration command to set the path cost for Spanning Tree Protocol (STP) calculations. In the event of a loop, spanning tree considers the path cost when selecting an interface to place into the forwarding state.	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#stp-path-cost 20</code>

<a href="#">stp-path-priority</a> [Port Priority]	I	Use the spanning-tree port-priority interface configuration command to configure a port priority that is used when two switches tie for position as the root switch.	switch(config)#interface fastEthernet 2 switch(config-if)#stp-path-priority 128
<a href="#">stp-admin-p2p</a> [Auto True False]	I	Admin P2P of STP priority on this interface.	switch(config)#interface fastEthernet 2 switch(config-if)#stp-admin-p2p Auto
<a href="#">stp-admin-edge</a> [True False]	I	Admin Edge of STP priority on this interface.	switch(config)#interface fastEthernet 2 switch(config-if)#stp-admin-edge True
<a href="#">stp-admin-non-stp</a> [True False]	I	Admin NonSTP of STP priority on this interface.	switch(config)#interface fastEthernet 2 switch(config-if)#stp-admin-non-stp False
<a href="#">show spanning-tree</a>	E	Displays a summary of the spanning-tree states.	switch>show spanning-tree
<a href="#">no spanning-tree</a>	G	Disable spanning-tree.	switch(config)#no spanning-tree

## Commands Set

Netstar Commands	Level	Description	Example
<code>qos policy</code> [weighted-fair strict]	G	Select QOS policy scheduling	switch(config)#qos policy weighted-fair
<code>qos prioritytype</code> [port-based cos-only tos-only cos-first tos-first]	G	Setting of QOS priority type	switch(config)#qos prioritytype
<code>qos priority portbased</code> [Port] [lowest low middle high]	G	Configure Port-based Priority	switch(config)#qos priority portbased 1 low
<code>qos priority cos</code> [Priority] [lowest low middle high]	G	Configure COS Priority	switch(config)#qos priority cos 0 middle
<code>qos priority tos</code> [Priority] [lowest low middle high]	G	Configure TOS Priority	switch(config)#qos priority tos 3 high
<code>show qos</code>	P	Displays the information of QoS configuration	switch#show qos
<code>no qos</code>	G	Disable QoS function	switch(config)#no qos

## IGMP Commands Set

Netstar Commands	Level	Description	Example
<code>igmp enable</code>	G	Enable IGMP snooping function	<code>switch(config)#igmp enable</code>
<code>lgmp-query auto</code>	G	Set IGMP query to auto mode	<code>switch(config)#lgmp-query auto</code>
<code>lgmp-query force</code>	G	Set IGMP query to force mode	<code>switch(config)#lgmp-query force</code>
<code>show igmp configuration</code>	P	Displays the details of an IGMP configuration.	<code>switch#show igmp configuration</code>
<code>no igmp</code>	G	Disable IGMP snooping function	<code>switch(config)#no igmp</code>
<code>no igmp-query</code>	G	Disable IGMP query	<code>switch#no igmp-query</code>

## Mac / Filter Table Commands Set

Netstar Commands	Level	Description	Example
<code>mac-address-table static hwaddr [MAC]</code>	I	Configure MAC address table of interface (static).	<code>switch(config)#interface fastEthernet 2 switch(config-if)#mac-address-table static hwaddr 000012345678</code>
<code>mac-address-table filter hwaddr [MAC]</code>	G	Configure MAC address table(filter)	<code>switch(config)#mac-address-table filter hwaddr 000012348678</code>
<code>show mac-address-table</code>	P	Show all MAC address table	<code>switch#show mac-address-table</code>
<code>show mac-address-table static</code>	P	Show static MAC address table	<code>switch#show mac-address-table static</code>
<code>show mac-address-table filter</code>	P	Show filter MAC address table.	<code>switch#show mac-address-table filter</code>
<code>no mac-address-table static hwaddr [MAC]</code>	I	Remove an entry of MAC address table of interface (static)	<code>switch(config)#interface fastEthernet 2 switch(config-if)#no mac-address-table static hwaddr 000012345678</code>
<code>no mac-address-table filter hwaddr [MAC]</code>	G	Remove an entry of MAC address table (filter)	<code>switch(config)#no mac-address-table filter hwaddr 000012348678</code>
<code>no mac-address-table</code>	G	Remove dynamic entry of MAC address table	<code>switch(config)#no mac-address-table</code>

## SNMP Commands Set

Netstar Commands	Level	Description	Example
<code>snmp system-name</code> [System Name]	G	Set SNMP agent system name	<code>switch(config)#snmp system-name l2switch</code>
<code>snmp system-location</code> [System Location]	G	Set SNMP agent system location	<code>switch(config)#snmp system-location lab</code>
<code>snmp system-contact</code> [System Contact]	G	Set SNMP agent system contact	<code>switch(config)#snmp system-contact where</code>
<code>snmp agent-mode</code> [v1v2c v3 v1v2cv3]	G	Select the agent mode of SNMP	<code>switch(config)#snmp agent-mode v1v2cv3</code>
<code>snmp community-strings</code> [Community] <code>right</code> [RO/RW]	G	Add SNMP community string.	<code>switch(config)#snmp community-strings public right rw</code>
<code>snmp-server host</code> [IP address] <code>community</code> [Community-string] <code>trap-version</code> [v1 v2c]	G	Configure SNMP server host information and community string	<code>switch(config)#snmp-server host 192.168.1.50 community public trap-version v1</code> (remove) <code>Switch(config)#no snmp-server host 192.168.1.50</code>
<code>snmpv3 context-name</code> [Context Name ]	G	Configure the context name	<code>switch(config)#snmpv3 context-name Test</code>
<code>snmpv3 user</code> [User Name] <code>group</code> [Group Name] <code>password</code> [Authentication Password] [Privacy Password]	G	Configure the userprofile for SNMPV3 agent. Privacy password could be empty.	<code>switch(config)#snmpv3 user test01 group G1 password AuthPW PrivPW</code>
<code>snmpv3 access context-name</code> [Context Name ] <code>group</code> [Group Name ] <code>security-level</code> [NoAuthNoPriv AuthNoPriv AuthPriv] <code>match-rule</code> [Exact Prifix] <code>views</code> [Read View Name] [Write View Name] [Notify View Name]	G	Configure the access table of SNMPV3 agent	<code>switch(config)#snmpv3 access context-name Test group G1 security-level AuthPriv match-rule Exact views V1 V1 V1</code>

<b>snmpv3 mibview view</b> [View Name] <b>type</b> [Excluded Included] <b>sub-oid</b> [OID]	G	Configure the mibview table of SNMPV3 agent	switch(config)#snmpv3 mibview view VI type Excluded sub-oid 1.3.6.1
<b>show snmp</b>	P	Show SNMP configuration	switch#show snmp
<b>no snmp community-strings</b> [Community]	G	Remove the specified community.	switch(config)#no snmp community-strings public
<b>no snmp-server host</b> [Host-address]	G	Remove the SNMP server host.	switch(config)#no snmp-server host 192.168.1.50
<b>no snmpv3 user</b> [User Name]	G	Remove specified user of SNMPv3 agent.	switch(config)#no snmpv3 user Test
<b>no snmpv3 access context-name</b> [Context Name ] <b>group</b> [Group Name ] <b>security-level</b> [NoAuthNoPriv AuthNoPriv AuthPriv] <b>match-rule</b> [Exact Prifix] <b>views</b> [Read View Name] [Write View Name] [Notify View Name]	G	Remove specified access table of SNMPv3 agent.	switch(config)#no snmpv3 access context-name Test group GI security-level AuthPriv match-rule Exact views VI VI VI
<b>no snmpv3 mibview view</b> [View Name] <b>type</b> [Excluded Included] <b>sub-oid</b> [OID]	G	Remove specified mibview table of SNMPV3 agent.	switch(config)#no snmpv3 mibview view VI type Excluded sub-oid 1.3.6.1

## Port Mirroring Commands Set

Netstar Commands	Level	Description	Example
<code>monitor</code> [RX TX Both]	I	Configure source port of monitor function	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#monitor RX</code>
<code>monitor rx</code> [Port ID]	G	Set RX destination port of monitor function	<code>switch(config)#monitor rx 2</code>
<code>monitor tx</code> [Port ID]	G	Set TX destination port of monitor function	<code>switch(config)#monitor tx 3</code>
<code>show monitor</code>	P	Show port monitor information	<code>switch#show monitor</code>
<code>show monitor</code>	I	Show port monitor information	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#show monitor</code>
<code>no monitor</code>	I	Disable source port of monitor function	<code>switch(config)#interface fastEthernet 2</code> <code>switch(config-if)#no monitor</code>

## 802.1x Commands Set

Netstar Commands	Level	Description	Example
<code>802.1x enable</code>	G	Use the 802.1x global configuration command to enable 802.1x protocols.	<code>switch(config)# 802.1x enable</code>
<code>802.1x system radiusip</code> [IP address]	G	Use the 802.1x system radius IP global configuration command to change the radius server IP.	<code>switch(config)# 802.1x system radiusip 192.168.1.1</code>
<code>802.1x system serverport</code> [port ID]	G	Use the 802.1x system server port global configuration command to change the radius server port	<code>switch(config)# 802.1x system serverport 1812</code>
<code>accountport</code> [port ID]	G	Use the 802.1x system account port global configuration command to change the accounting port	<code>switch(config)# 802.1x system accountport 1813</code>
<code>802.1x system sharedkey</code> [ID]	G	Use the 802.1x system share key global configuration command to change the shared key value.	<code>switch(config)# 802.1x system sharedkey 123456</code>
<code>802.1x system nasid</code> [words]	G	Use the 802.1x system nasid global configuration command to change the NAS ID	<code>switch(config)# 802.1x system nasid test1</code>
<code>802.1x misc quietperiod</code> [sec.]	G	Use the 802.1x misc quiet period global configuration command to specify the quiet period value of the switch.	<code>switch(config)# 802.1x misc quietperiod 10</code>
<code>802.1x misc txperiod</code> [sec.]	G	Use the 802.1x misc TX period global configuration command to set the TX period.	<code>switch(config)# 802.1x misc txperiod 5</code>
<code>802.1x misc supptimeout</code> [sec.]	G	Use the 802.1x misc supp timeout global configuration command to set the supplicant timeout.	<code>switch(config)# 802.1x misc supptimeout 20</code>
<code>802.1x misc servertimeout</code> [sec.]	G	Use the 802.1x misc server timeout global configuration command to set the server timeout.	<code>switch(config)#802.1x misc servertimeout 20</code>

<code>8021x misc maxrequest</code> [number]	G	Use the 802.1x misc max request global configuration command to set the MAX requests.	<code>switch(config)# 8021x misc maxrequest 3</code>
<code>8021x misc reauthperiod</code> [sec.]	G	Use the 802.1x misc reauth period global configuration command to set the reauth period.	<code>switch(config)# 8021x misc reauthperiod 3000</code>
<code>8021x portstate</code> [disable   reject   accept   authorize]	I	Use the 802.1x port state interface configuration command to set the state of the selected port.	<code>switch(config)#interface fastethernet 3</code> <code>switch(config-if)#8021x portstate accept</code>
<code>show 8021x</code>	E	Displays a summary of the 802.1x properties and also the port sates.	<code>switch&gt;show 8021x</code>
<code>no 8021x</code>	G	Disable 802.1x function	<code>switch(config)#no 8021x</code>

## TFTP Commands Set

Netstar Commands	Level	Description	Example
<code>backup flash:backup_cfg</code>	G	Save configuration to TFTP and need to specify the IP of TFTP server and the file name of image.	<code>switch(config)#backup flash:backup_cfg</code>
<code>restore flash:restore_cfg</code>	G	Get configuration from TFTP server and need to specify the IP of TFTP server and the file name of image.	<code>switch(config)#restore flash:restore_cfg</code>
<code>upgrade flash:upgrade_fw</code>	G	Upgrade firmware by TFTP and need to specify the IP of TFTP server and the file name of image.	<code>switch(config)#upgrade flash:upgrade_fw</code>

## SystemLog, SMTP and Event Commands Set

Netstar Commands	Level	Description	Example
<code>systemlog ip</code> [IP address]	G	Set System log server IP address.	<code>switch(config)# systemlog ip 192.168.1.100</code>
<code>systemlog mode</code> [client server both]	G	Specified the log mode	<code>switch(config)# systemlog mode both</code>
<code>show systemlog</code>	E	Displays system log.	<code>Switch&gt;show systemlog</code>
<code>show systemlog</code>	P	Show system log client & server information	<code>switch#show systemlog</code>
<code>no systemlog</code>	G	Disable systemlog functon	<code>switch(config)#no systemlog</code>
<code>smtp enable</code>	G	Enable SMTP function	<code>switch(config)#smtp enable</code>
<code>smtp serverip</code> [IP address]	G	Configure SMTP server IP	<code>switch(config)#smtp serverip 192.168.1.5</code>
<code>smtp authentication</code>	G	Enable SMTP authentication	<code>switch(config)#smtp authentication</code>
<code>smtp account</code> [account]	G	Configure authentication account	<code>switch(config)#smtp account John</code>
<code>smtp password</code> [password]	G	Configure authentication password	<code>switch(config)#smtp password 1234</code>
<code>smtp rcptemail</code> [Index] [Email address]	G	Configure Rcpt e-mail Address	<code>switch(config)#smtp rcptemail 1 Alert@test.com</code>
<code>show smtp</code>	P	Show the information of SMTP	<code>switch#show smtp</code>
<code>no smtp</code>	G	Disable SMTP function	<code>switch(config)#no smtp</code>
<code>event device-cold-start</code> [Systemlog SMTP Both]	G	Set cold start event type	<code>switch(config)#event device-cold-start both</code>
<code>event authentication-failure</code> [Systemlog SMTP Both]	G	Set Authentication failure event type	<code>switch(config)#event authentication-failure both</code>
<code>event ring-topology-change</code> [Systemlog SMTP Both]	G	Set X-ring topology changed event type	<code>switch(config)#event ring-topology-change both</code>
<code>event systemlog</code> [Link-UP Link-Down Both]	I	Set port event for system log	<code>switch(config)#interface fastethernet 3 switch(config-if)#event systemlog both</code>
<code>event smtp</code> [Link-UP Link-Down Both]	I	Set port event for SMTP	<code>switch(config)#interface fastethernet 3 switch(config-if)#event smtp both</code>
<code>show event</code>	P	Show event selection	<code>switch#show event</code>
<code>no event device-cold-start</code>	G	Disable cold start event type	<code>switch(config)#no event device-cold-start</code>

<code>no event authentication-failure</code>	G	Disable Authentication failure event typ	<code>switch(config)#no event authentication-failure</code>
<code>no event ring-topology-change</code>	G	Disable X-ring topology changed event type	<code>switch(config)#no event ring-topology-change</code>
<code>no event systemlog</code>	I	Disable port event for system log	<code>switch(config)#interface fastethernet 3</code> <code>switch(config-if)#no event systemlog</code>
<code>no event smtp</code>	I	Disable port event for SMTP	<code>switch(config)#interface fastethernet 3</code> <code>switch(config-if)#no event smtp</code>
<code>show systemlog</code>	P	Show system log client & server information	<code>switch#show systemlog</code>

## SNTP Commands Set

Netstar Commands	Level	Description	Example
<code>sntp enable</code>	G	Enable SNTP function	<code>switch(config)#sntp enable</code>
<code>sntp daylight</code>	G	Enable daylight saving time, if SNTP function is inactive, this command can't be applied.	<code>switch(config)#sntp daylight</code>
<code>sntp daylight-period</code> [Start time] [End time]	G	Set period of daylight saving time, if SNTP function is inactive, this command can't be applied. Parameter format: [yyyymmdd-hh:mm]	<code>switch(config)# sntp daylight-period 20060101-01:01 20060202-01:01</code>
<code>sntp daylight-offset</code> [Minute]	G	Set offset of daylight saving time, if SNTP function is inactive, this command can't be applied.	<code>switch(config)#sntp daylight-offset 3</code>
<code>sntp ip</code> [IP]	G	Set SNTP server IP, if SNTP function is inactive, this command can't be applied.	<code>switch(config)#sntp ip 192.169.1.1</code>
<code>sntp timezone</code> [Timezone]	G	Set timezone index, use "show sntp timzezone" command to get more information of index number	<code>switch(config)#sntp timezone 22</code>
<code>show sntp</code>	P	Show SNTP information	<code>switch#show sntp</code>
<code>show sntp timezone</code>	P	Show index number of time zone list	<code>switch#show sntp timezone</code>
<code>no sntp</code>	G	Disable SNTP function	<code>switch(config)#no sntp</code>
<code>no sntp daylight</code>	G	Disable daylight saving time	<code>switch(config)#no sntp daylight</code>

## X-ring Commands Set

Netstar Commands	Level	Description	Example
<code>ring enable</code>	G	Enable X-ring	<code>switch(config)#ring enable</code>
<code>ring master</code>	G	Enable ring master	<code>switch(config)#ring master</code>
<code>ring couplering</code>	G	Enable couple ring	<code>switch(config)#ring couplering</code>
<code>ring dualhoming</code>	G	Enable dual homing	<code>switch(config)#ring dualhoming</code>
<code>ring ringport</code> [1st Ring Port] [2nd Ring Port]	G	Configure 1st/2nd Ring Port	<code>switch(config)#ring ringport 7 8</code>
<code>ring couplingport</code> [Coupling Port]	G	Configure Coupling Port	<code>switch(config)#ring couplingport 1</code>
<code>ring controlport</code> [Control Port]	G	Configure Control Port	<code>switch(config)#ring controlport 2</code>
<code>ring homingport</code> [Dual Homing Port]	G	Configure Dual Homing Port	<code>switch(config)#ring homingport 3</code>
<code>show ring</code>	P	Show the information of X - Ring	<code>switch#show ring</code>
<code>no ring</code>	G	Disable X-ring	<code>switch(config)#no ring</code>
<code>no ring master</code>	G	Disable ring master	<code>switch(config)# no ring master</code>
<code>no ring couplering</code>	G	Disable couple ring	<code>switch(config)# no ring couplering</code>
<code>no ring dualhoming</code>	G	Disable dual homing	<code>switch(config)# no ring dualhoming</code>